

The impact of Internet of Things in Big Data approach and Future Internet



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Agenda

IoT and Future Internet

Smart Cities: a challenge for Big Data

Technology Integration Needs

Examples of application

Conclusions



Today's Internet trends

- Current Internet is a collection of rather uniform devices
- Mobile device becoming a key player in service race
- Mobile service is a key word
 - Social networking or Web 2.0 – Facebook, Twitter, LinkedIn etc
 - Location determination – location-enabled services – Gowalla, Google Latitude, Foursquare etc.
 - Video content retrieval – YouTube
 - Mobile payments – no killer app so far
 - Combined apps
 - E.g. social networking + location
 - App, app, thousands of apps – Ovi store, App store
 - Most apps are narrow, focused and stand-alone
 - Future trend – cloud service
- Human to machine (H2M) vs. Machine to Machine (M2M)
 - One of the major trend leading to change of Internet paradigm

Future Internet challenges

- Health industry

- Ageing, assisted living
- Real-time health tracking
- [Autonomic] robotic surgery



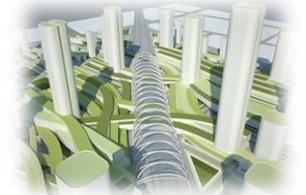
- Government and city

- Operation optimization including energy consumption
- Emissions, wastes and other green issues



- Automotive industry

- Car manufacturers etc.



- Smart living

- Web 3.0, less footprint



Future Internet devices



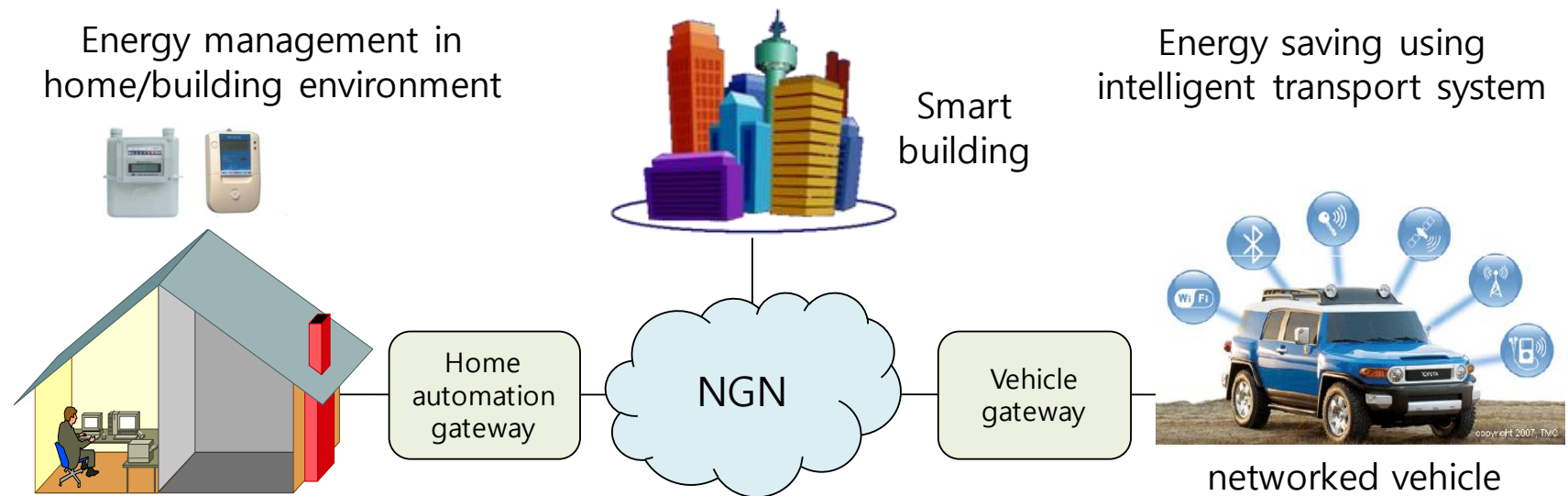
- The Wireless World Research Forum (WWRF) predicted recently that there will be 5-7 trillion wireless devices serving 5-7 billion people, i.e. around a thousand devices per person, by 2020
- What types of devices are expected to be among this vast number?
 - Personal devices, like wireless sensors – wearable, in-home and in-car devices, electronic home appliances
 - Devices of autonomic flavor like robots with communication abilities
 - Medium-specific devices like underwater wireless (acoustic) sensors, health in-body sensors and nano-machines
 - Flying devices like manned/unmanned terrestrial and [micro, bio] aerial vehicles
 - All other devices of mixed type forming an environment possibly with unique highly dynamic and agile requirements
- Every object will be integrated onto the network and regarded as a networking device generating, relaying and/or absorbing data



Future Internet

■ Future Internet will feature omnipresent heterogeneous smart devices wirelessly communicating over hybrid and ad-hoc networks of devices, sensors and actuators working in a synergy to improve the quality of our lives, optimizing energy consumption and consistently reducing the ecological impact of a mankind

A Future Internet vision



Objects in a home/building (fixed smart environment)

- Energy saving system (ESS)
- Smart Meter /Home automation controller
- Home appliances/ storage/
- Communication equipments
- Surveillance cameras/ Personal devices

Objects in a vehicle (mobile smart environment)

- Passenger devices: mobile phone, PDA, etc
- OEM devices: vehicle dedicated devices for safety, maintenance, power/fleet management, etc
- Vehicle equipped devices: navigation, monitor, etc
- Asset: moving products

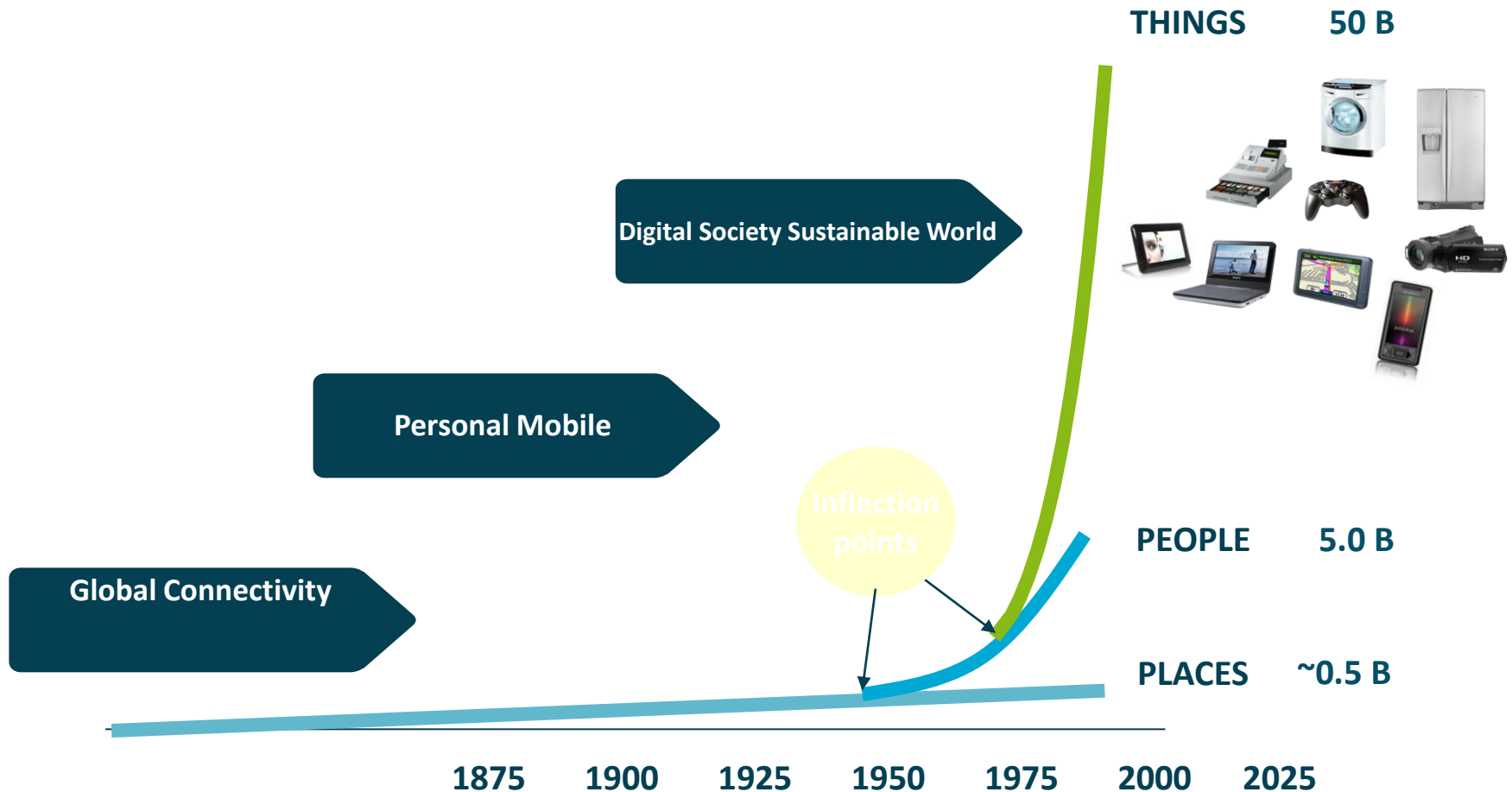
Future Internet: Towards a 'smarter' World

■ Supporting applications of high socio-economic value, such as in the areas

- **Smart energy grids** - Energy grids will increasingly face risks of congestion and blackout. Internet connectivity, computing power, digital sensors and remote control of the transmission and distribution system will help to make grids smarter, greener and more efficient,
- **Smart environmental information systems** - the use of sensor networks for collecting real or near real time environmental data is a growing field of application. It requires Internet connectivity for data management, dissemination and integration in complex information systems,
- **Smart systems for transport and mobility** - Putting 'intelligence' into the roads and cars with Intelligent Transport Systems (ITS)– with e.g. sensor networks, radio frequency tags, and positioning systems offer a promising alternative. The internet provides a solution to interconnect these diverse technologies and bring more efficiency to mobility through real-time management of public and private transport resources, traveller information and decision-making tools, way beyond the capability of current solutions,
- **Smart healthcare systems** - Current research experiments aim to develop technologies for 'ambient' environments capable of assisting patients and satisfying their information and communication needs. These technologies combine devices (sensors, actuators, special hardware and equipment), networks and service platforms to harness information about medical conditions, patient records, allergies and illnesses.

➡ Towards the future "internet-enabled" infrastructures

Internet of Things (IoT)



Hiding behind the Net!

- The Internet scales because IP assumes almost nothing!



ON THE INTERNET NOBODY KNOWS YOU'RE A DOG!

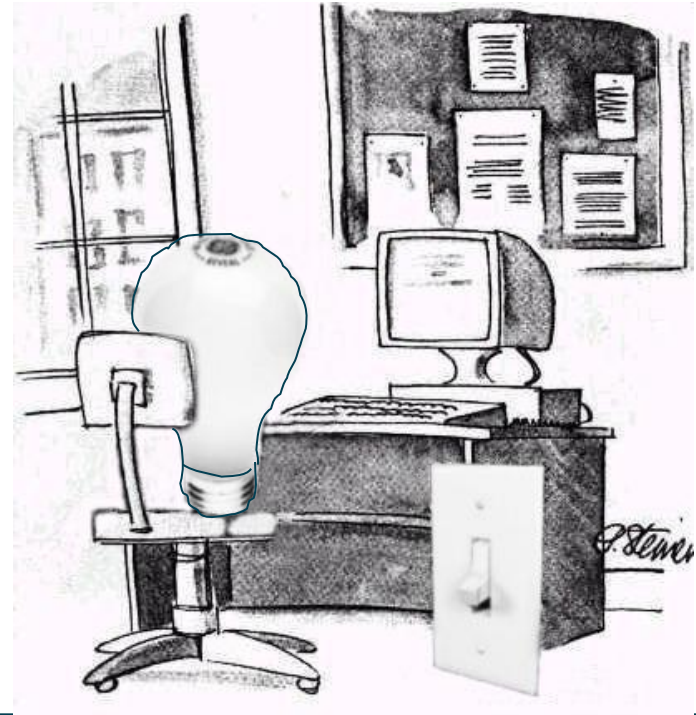
Now, what's up?

Internet-1

Internet-2

Internet-~~3~~
0

Internet-0: the Internet of Things



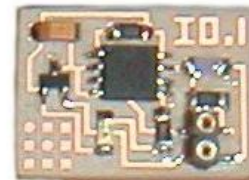
Borrowed from N. Gershenfeld

ON THE INTERNET NOBODY KNOWS YOU'RE A LIGHT BULB!

Internet Hosts



1974



2004

IoT: Smart Objects

**This device is embedded into objects
(to make them “Smart”)**

A Tiny computer that may contain:

**Sensors & Actuators
(GPIO)**

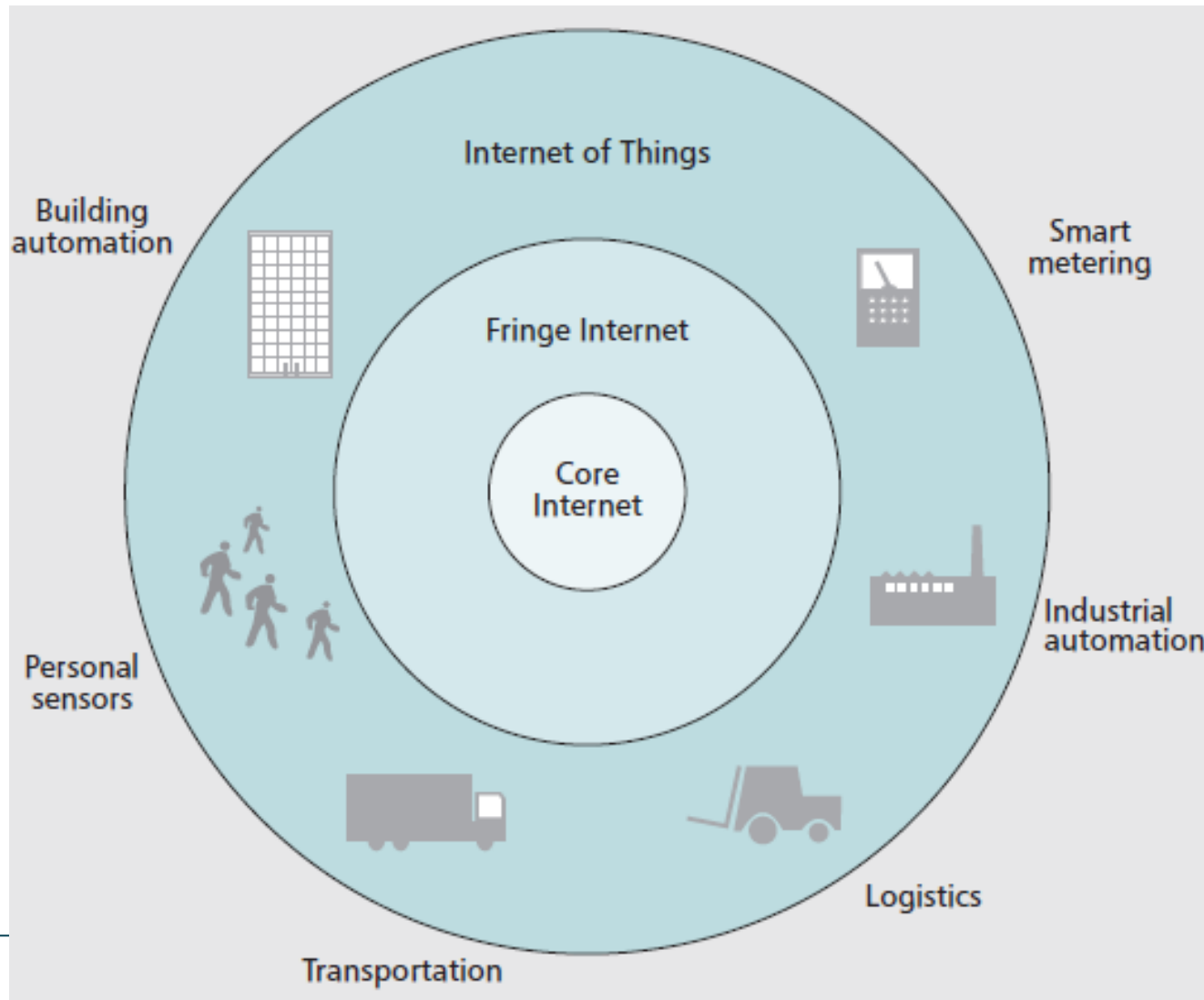
**Communication
Device (Transceiver)**

CPU + Memory
(Data: 10KB/Code: 100KB)

Power supply
Battery or Harvesting (solar panel)



IoT onion model

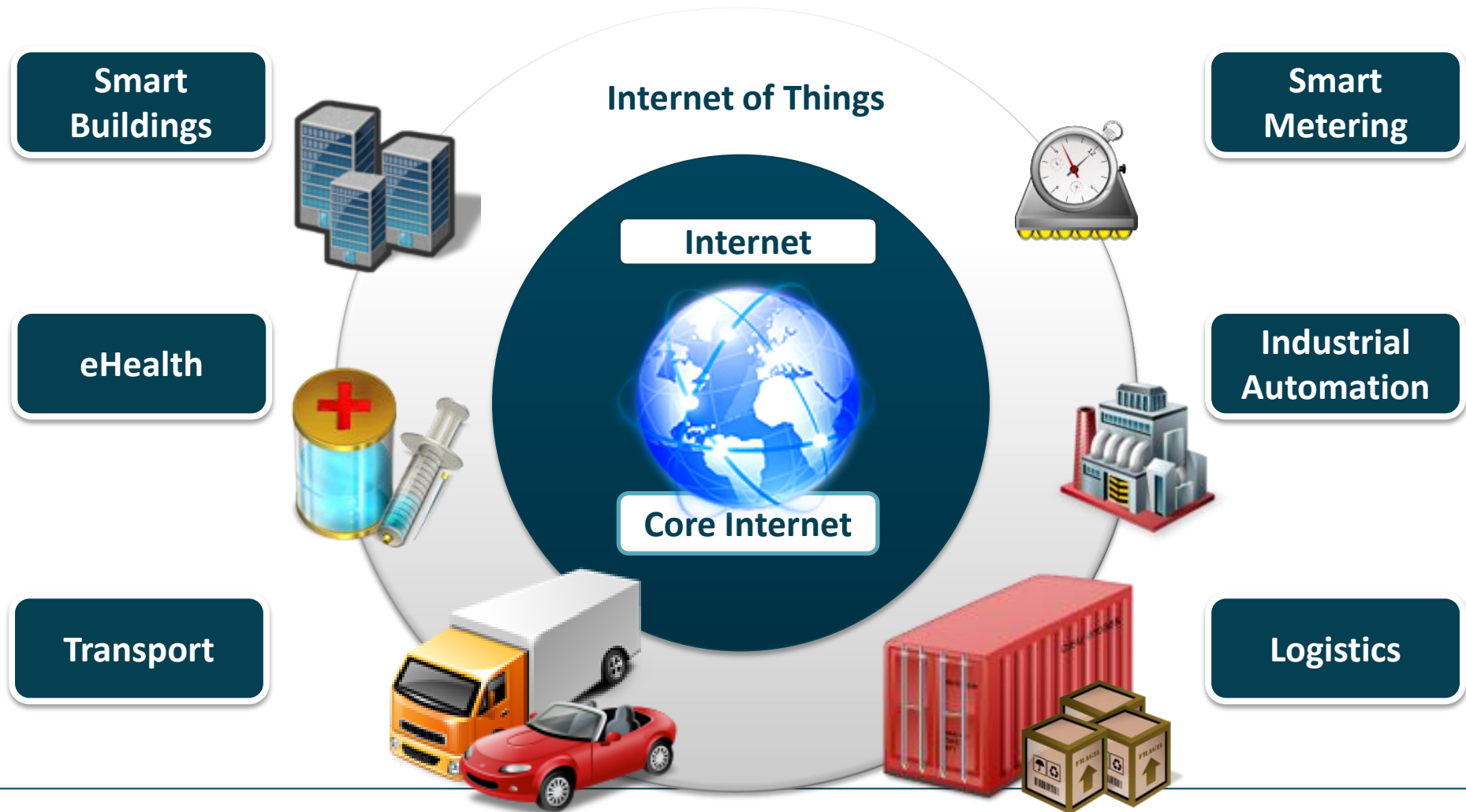


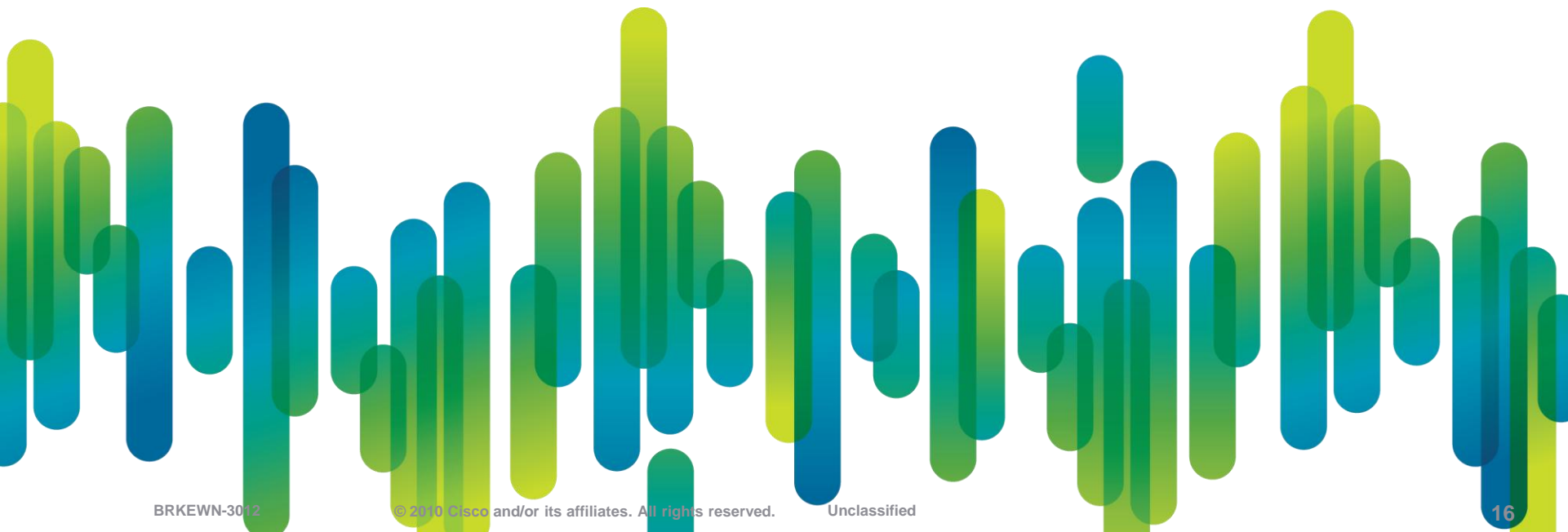
Challenges of IoT

- Super large scale (anything, anytime, anywhere, by anybody)
- Interconnection of Heterogeneous devices, OS, and subnets
- Openness and Security
- Dependability and Reliability
-
- Doubt 1: Is it possible to connect **anything** to the Internet?
- Doubt 2: Do we want to connect **everything** to the Internet?
 - Business protection
 - Security and Privacy
 - Trustworthy



Internet of Things applications

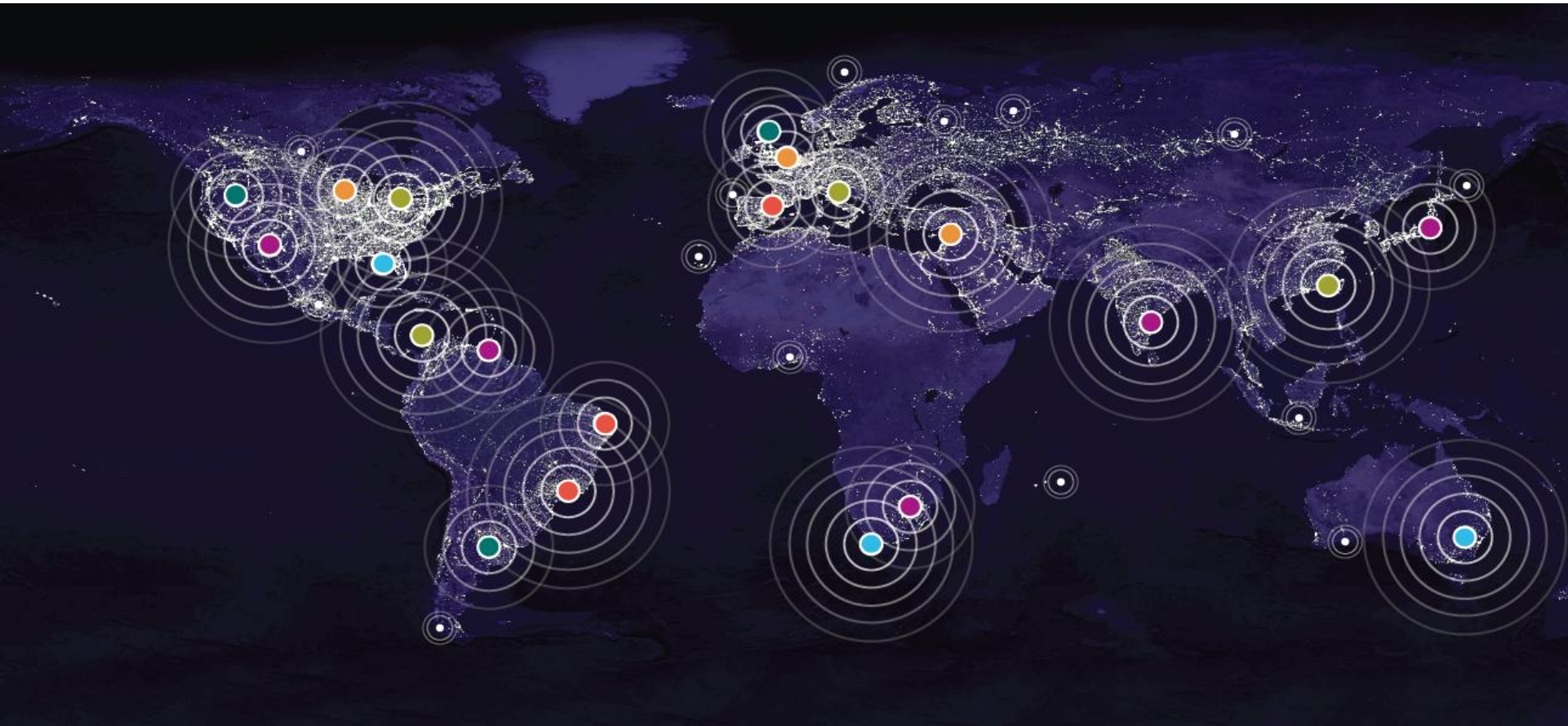




Big Data and Smart Cities

A planet of cities

In 2007, for the first time in history, the majority of the world's population — 3.3 billion people — lived in cities. By 2050, city dwellers are expected to make up 70% of Earth's total population, or 6.4 billion people.





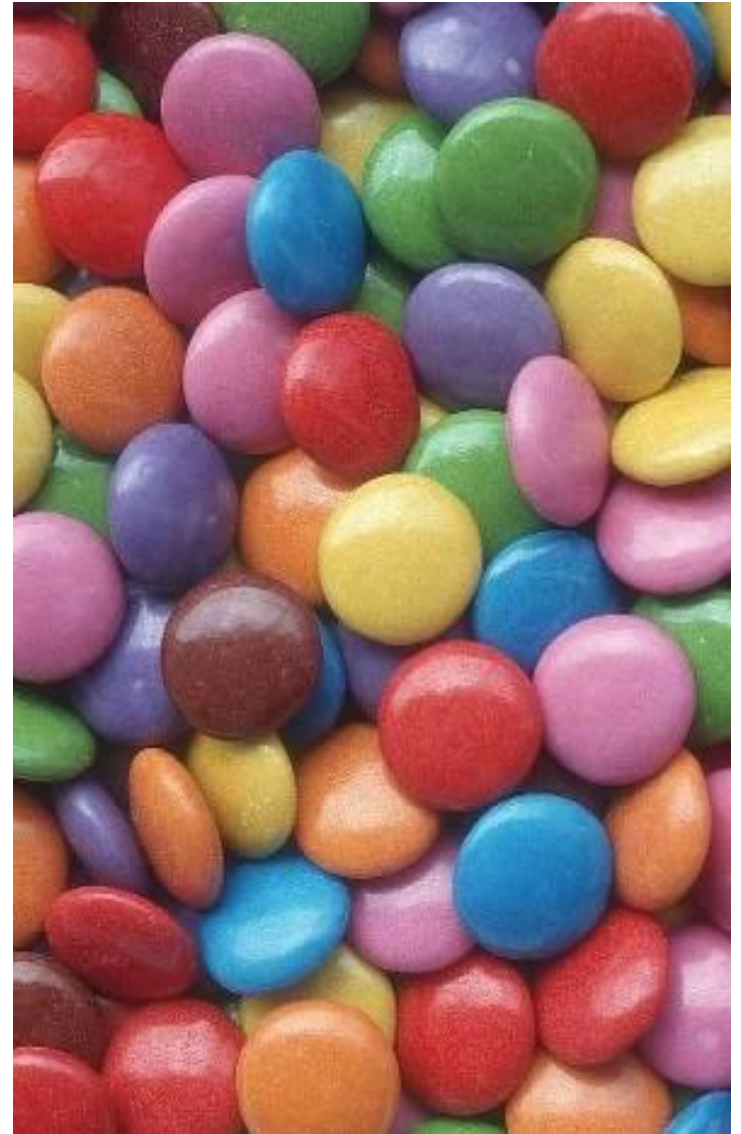


Victorian Technology in the 21st Century



Smart cities

- **Today:**
 - Slowing mesh networks** development
 - Few applications**
 - video-surveillance, municipal info**
- **Potential services:**
 - Automation (watering)**
 - Monitoring (pollution)**
 - Energy/Water savings**
 - Water leak detection**
 - Traffic Regulation**
 - Physical Security**



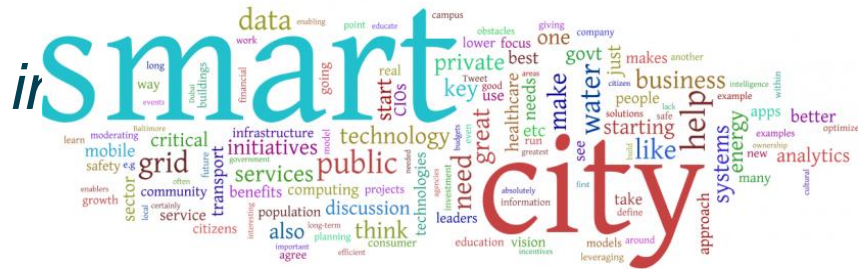
Smart city 2020...

Our cities are fast transforming into artificial ecosystems of interconnected, interdependent intelligent digital “organisms”

- **Emerging technologies (ICT) are poised to reshape our urban environments**

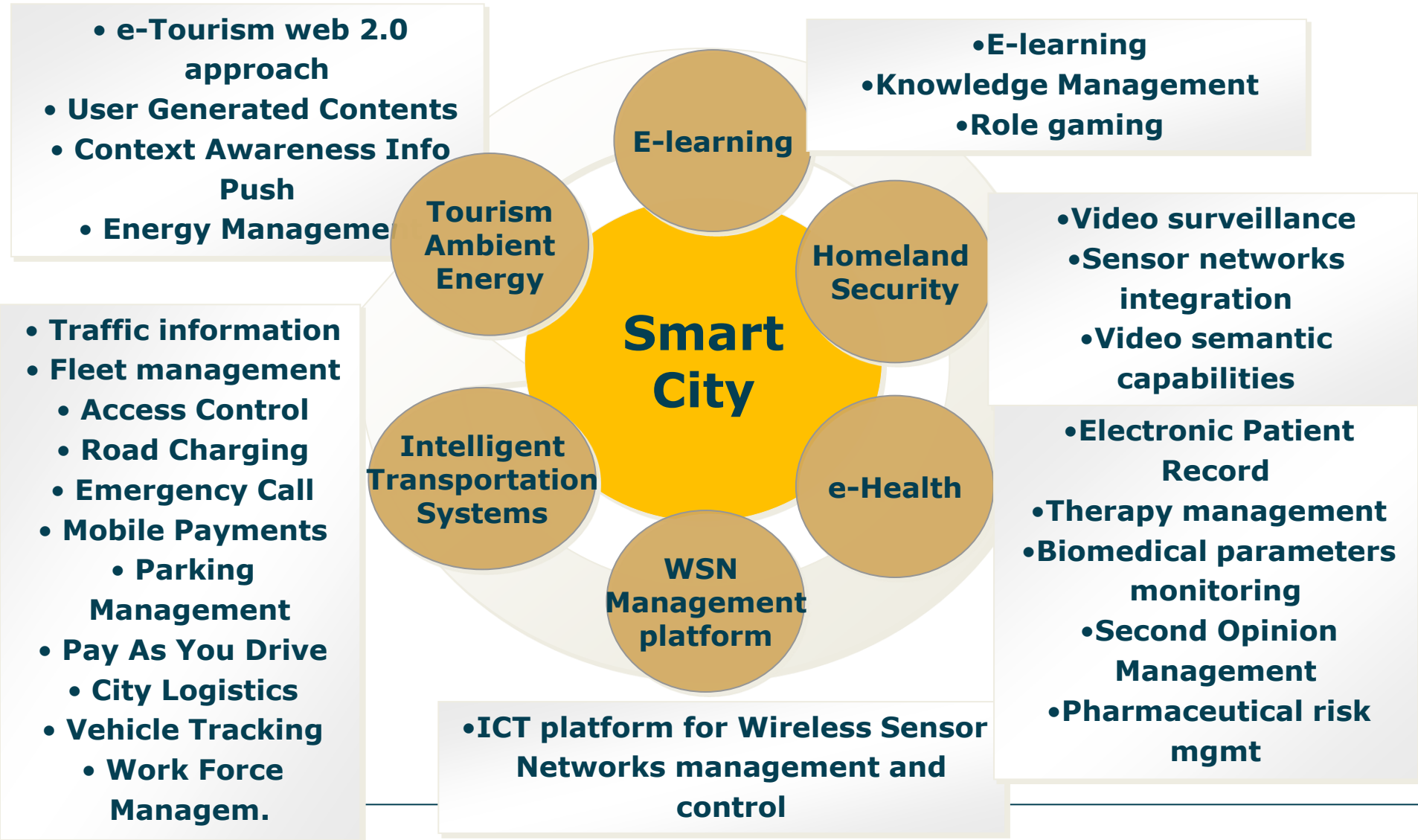
William J. Mitchell (MIT, smart city Lab)

“Our cities are fast transforming into artificial ecosystems of interconnected, interdependent intelligent digital organisms. This is the fundamentally new technological condition confronting architects and product



Smart city: Main functional Architecture

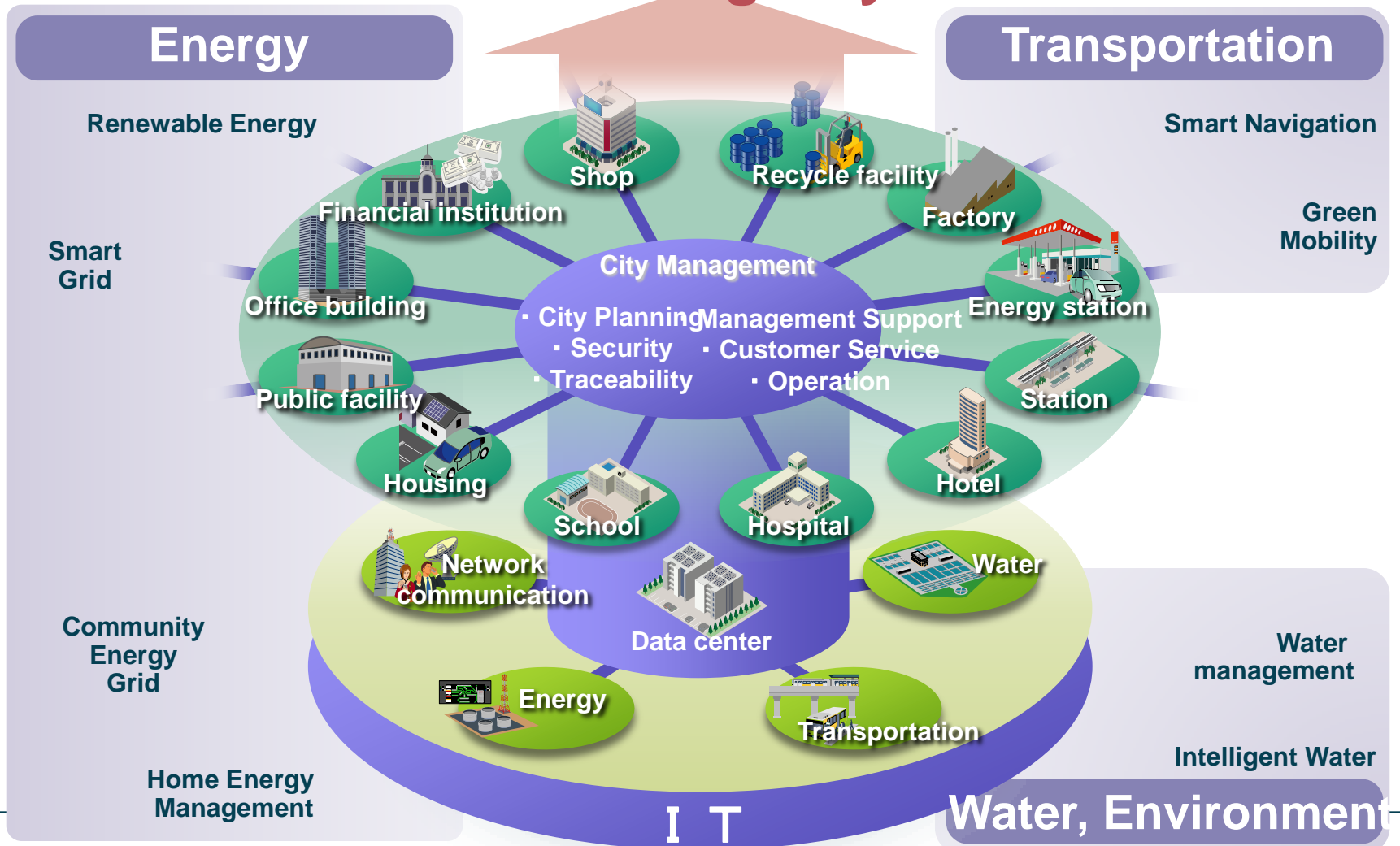
The smart city **IS** the Information & communication Infrastructure



Smart City Vision

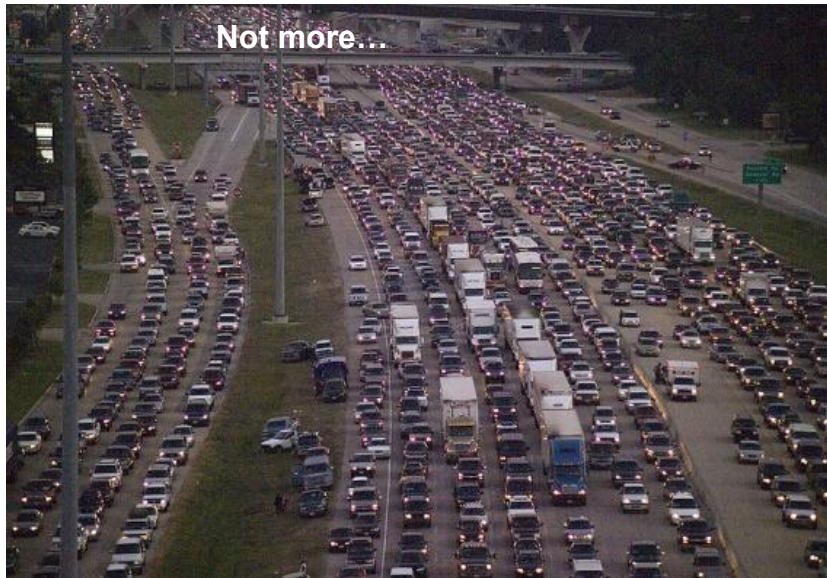
Connect our life with social infrastructure and make the life comfortable,
safer, eco friendly

Growing City



Cities require smarter solutions

- The systems are under increasing environmental, social and economic pressures
 - For sustainable prosperity, the systems need to be managed optimally
 - The systems need to become smarter!



'Smart' solutions are instrumented, interconnected and intelligent



Instrumented

*Event capture and filtering
for timely response*



Interconnected

*Any to any linkage of people,
process, and systems*



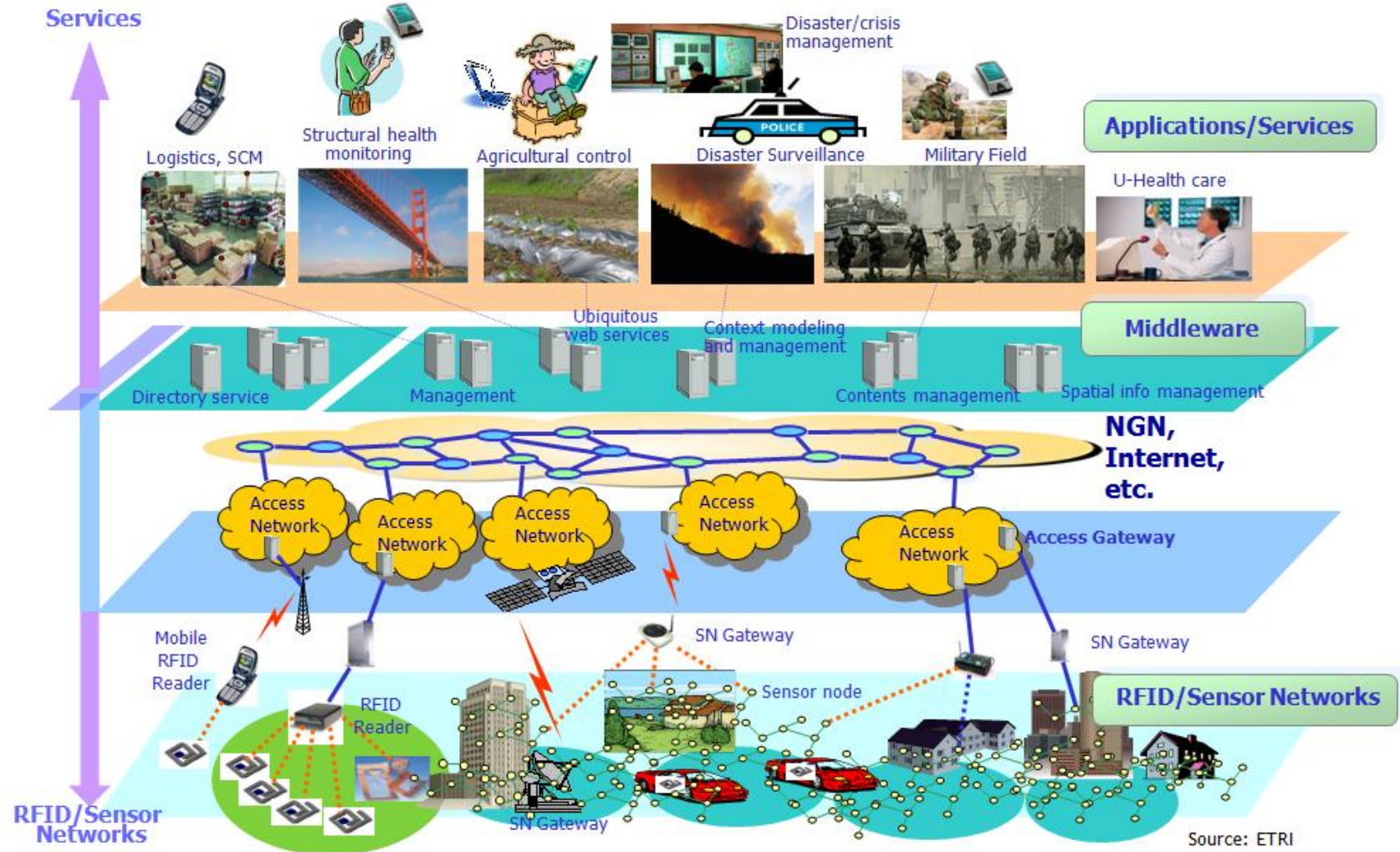
Intelligent

*Deep discovery, analysis and
forecasting*

=



Global Services for Citizens



The problem – Smart City Use Case

RFID tags utility and limitations

Home, Office,
Meeting Rooms



Conferences



Theaters



Concerts



Stadiums

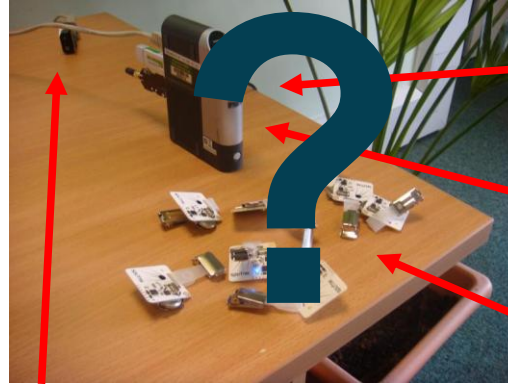


Cities



An Approach – Smart City Use Case

Traditional RFID tracking system



RFID base station
• Connected via USB
• SN source

SN base station
• Connected via USB
• GS source

RFID Tag
• Sends beacons to base station

Sensor

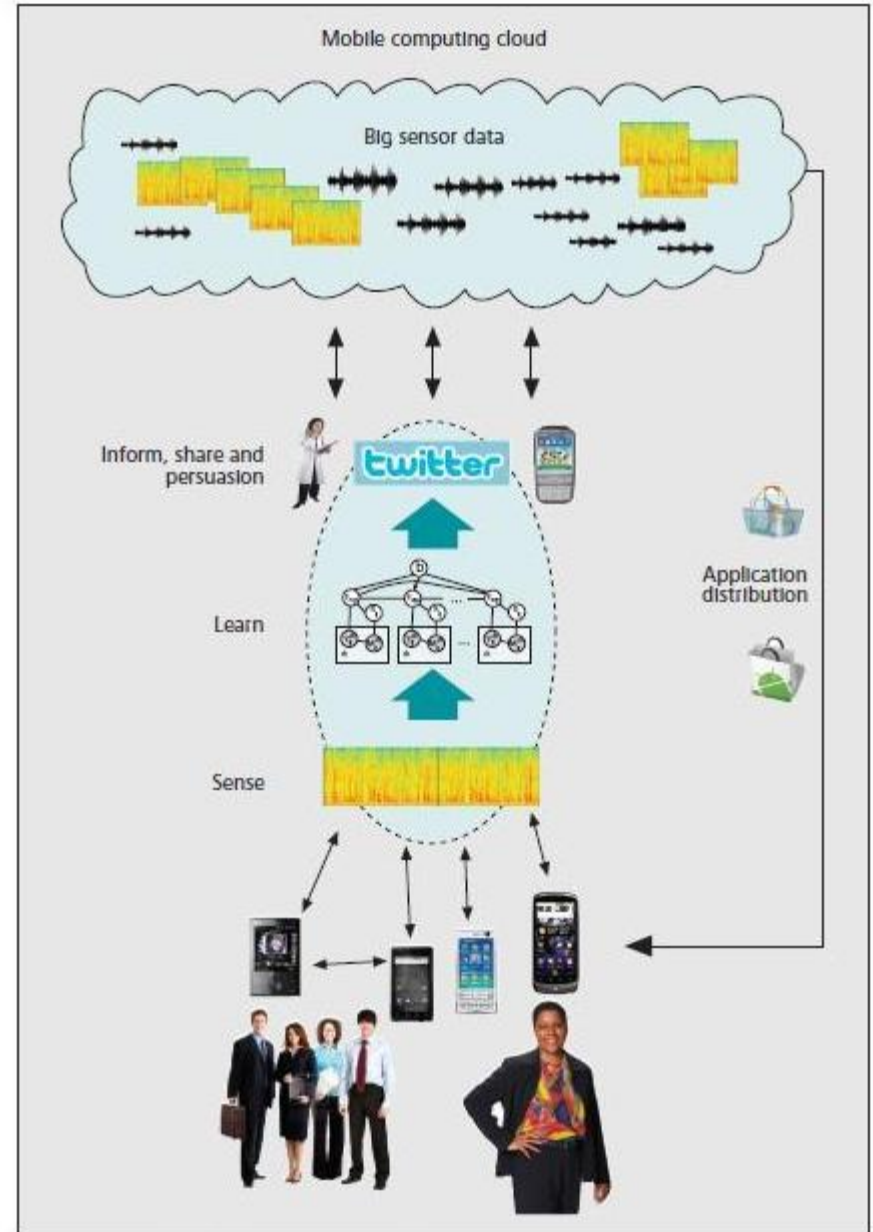
- TMoteSky and TMoteInvent
- Distinguish between low power (proximity) and higher power (localization) packets

Big Cities = \$\$\$\$

Almost everybody has a smart phone

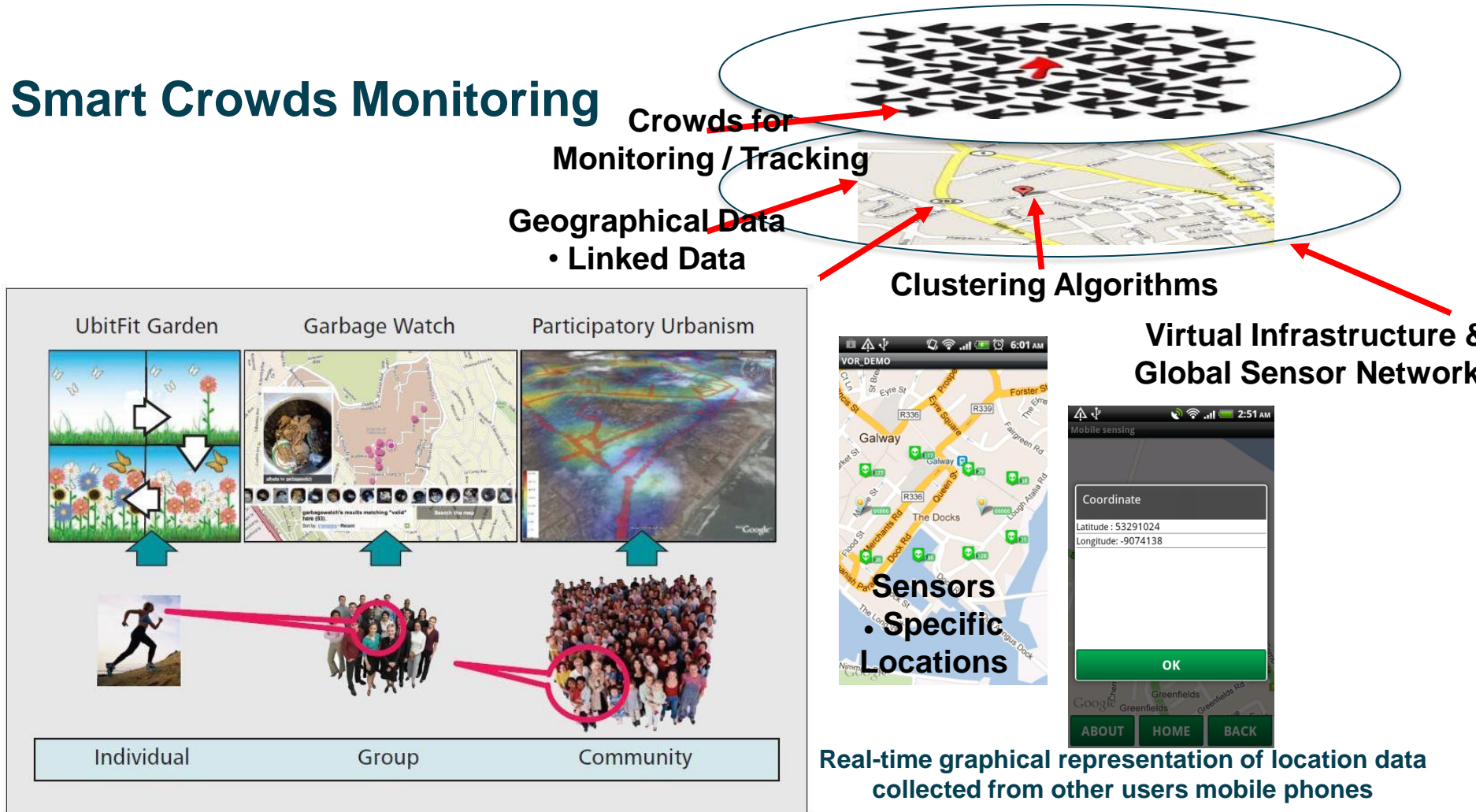


MOBILE PHONE SENSING ARCHITECTURE



Smart City Use Case – Demonstrator

Smart Crowds Monitoring

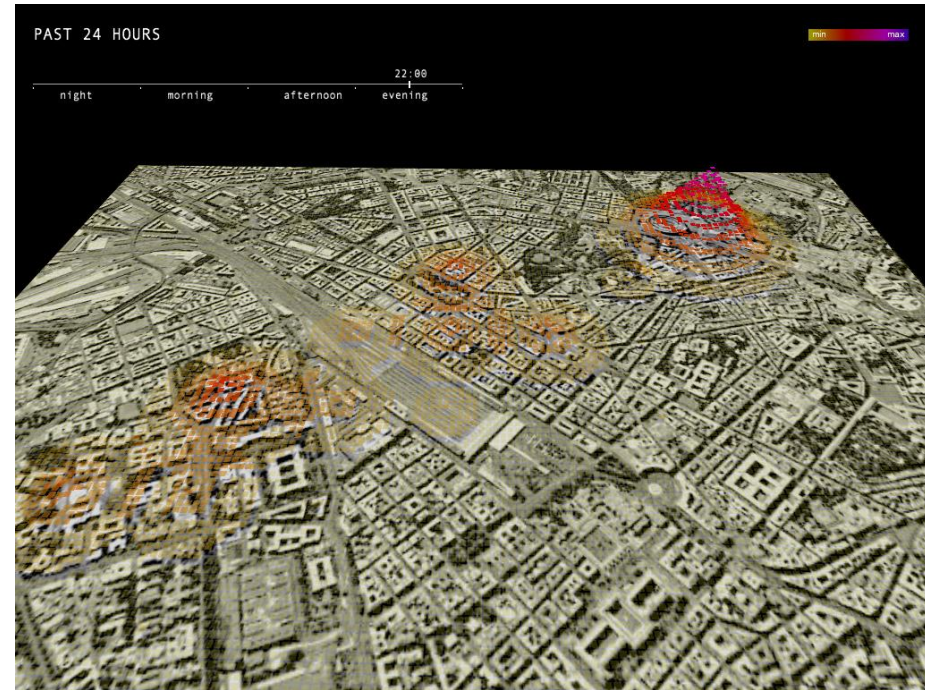


Example, Smart Mobility Applications

“Real Time Rome”, the power of “Crowd-sourcing”



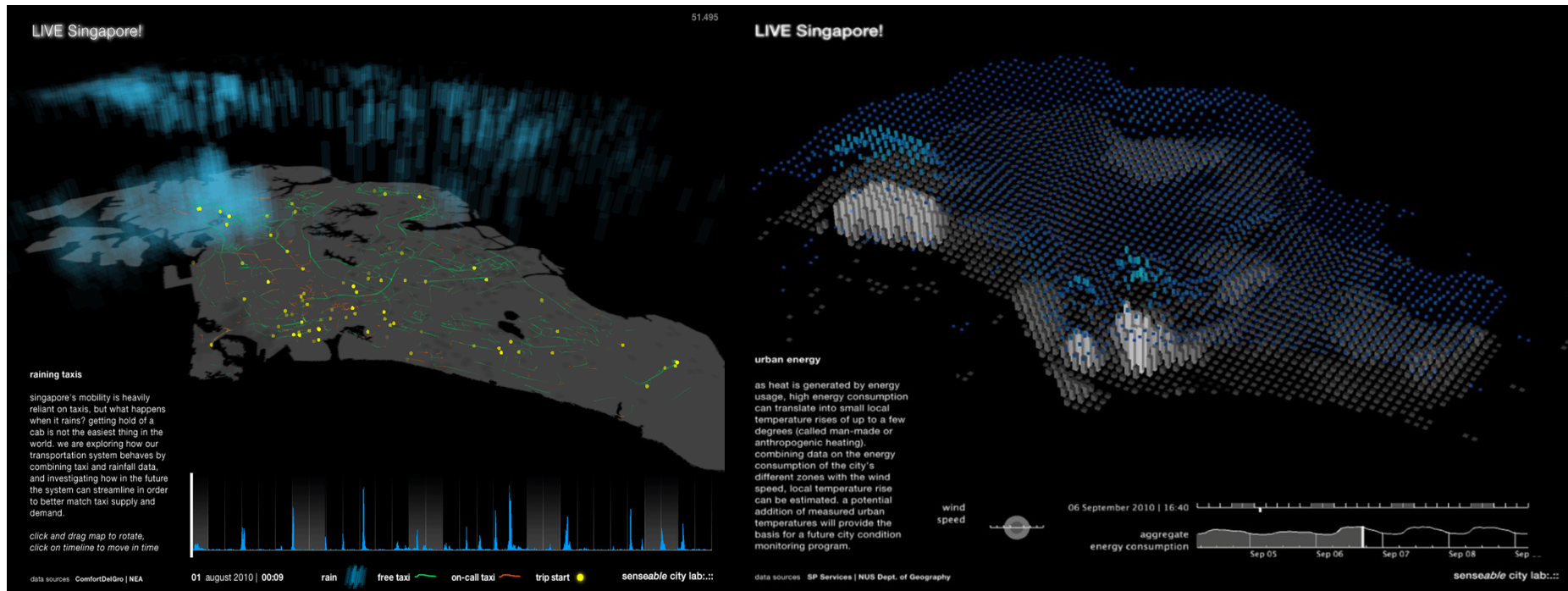
Rome, bus traffic vs. population distribution



Rome, density of tourists vs. location (3D)

Example, Smart Mobility Applications

“Live Singapore”, the power of “Crowd-sourcing”



http://www.youtube.com/watch?feature=player_embedded&v=2aEPkyOBtRo



Technology Integration

Three main architectural components:

- Sense: data collection, integration and discovery
 - Learn: extract knowledge
 - Inform, share and persuasion
-

Why IP ?

Open Standards vs. proprietary

- COTS* suppliers drive costs down but
- Reliability, Availability and Security up

IP abstraction vs. per MAC/App

- › 802.11, 802.15.4 (e), Sat, 3G, UWB
- › Keep L2 topology simple

To Infinity and Beyond... But End-to-End.

- No intermediate gateway, tunnel, middle boxes & other trick
- * *Commercial, off-the-shelf*



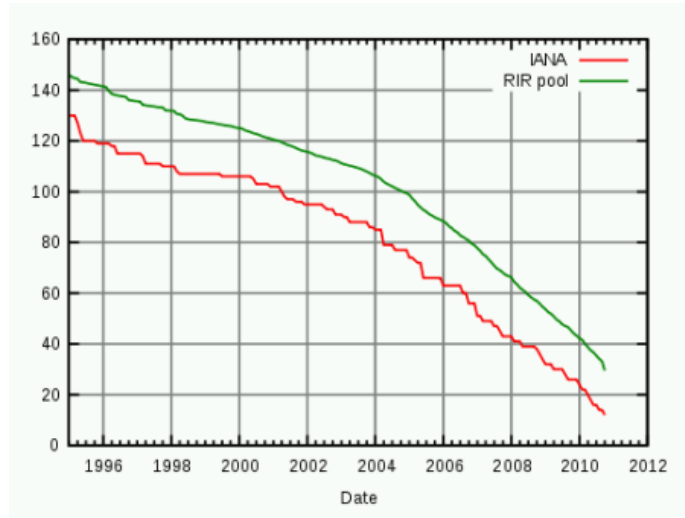


Which IP version ?

The current Internet comprises several billion devices

Smart Objects will add tens of billions of additional devices

IPv6 is the only viable way forward



Things

Mobile

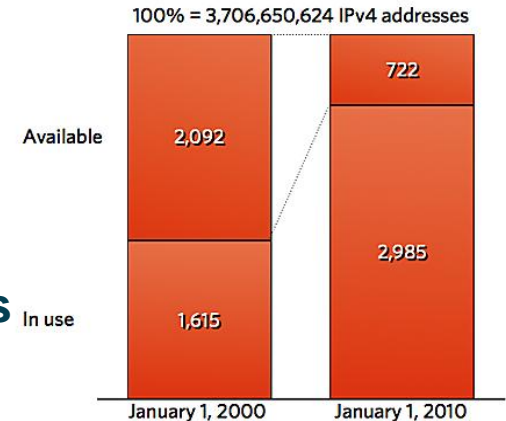
2~4 Billions
Phones & cars

Fixed

1~2 Billions
PCs & servers

Tens of
Billions
Smart Objects

IPv4 address utilization: 2000 vs. 2010
Millions



IPv4 Unallocated pool to exhausted March 2011 !
RIRs pools to exhaust late 2011 and through 2012



Global Vision

Discovery



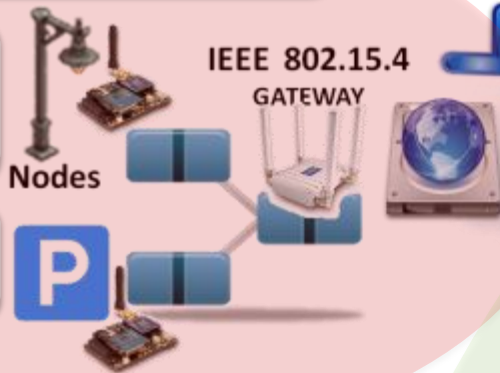
RFID

Legacy

Non-IP technologies

IPv6 Addressing
Proxy

GLoWBAL IPv6



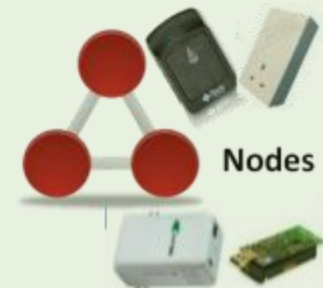
INTERNET
IPv6

6LoWPAN

BORDER
ROUTER

Nodes

Smart Building Resources



Mobile Computing
(Participative Sensing)

IPv6 / uIPv6



Global Connectivity: IPv6

IPv6 Technology

Addressing space

- Address space of 128 bit is a pure necessity for the *Internet of Things and Services*

High scalability

- Every square millimeter on the face of the earth has a possible of 1.7×10^{17} addresses on an area the size of the tip of your pen.

Global capabilities

- Efficient support for global communications is required to embrace the machine to machine (M2M) communications in Internet of Things.
 - Able to sense and affect surroundings

Available and tested

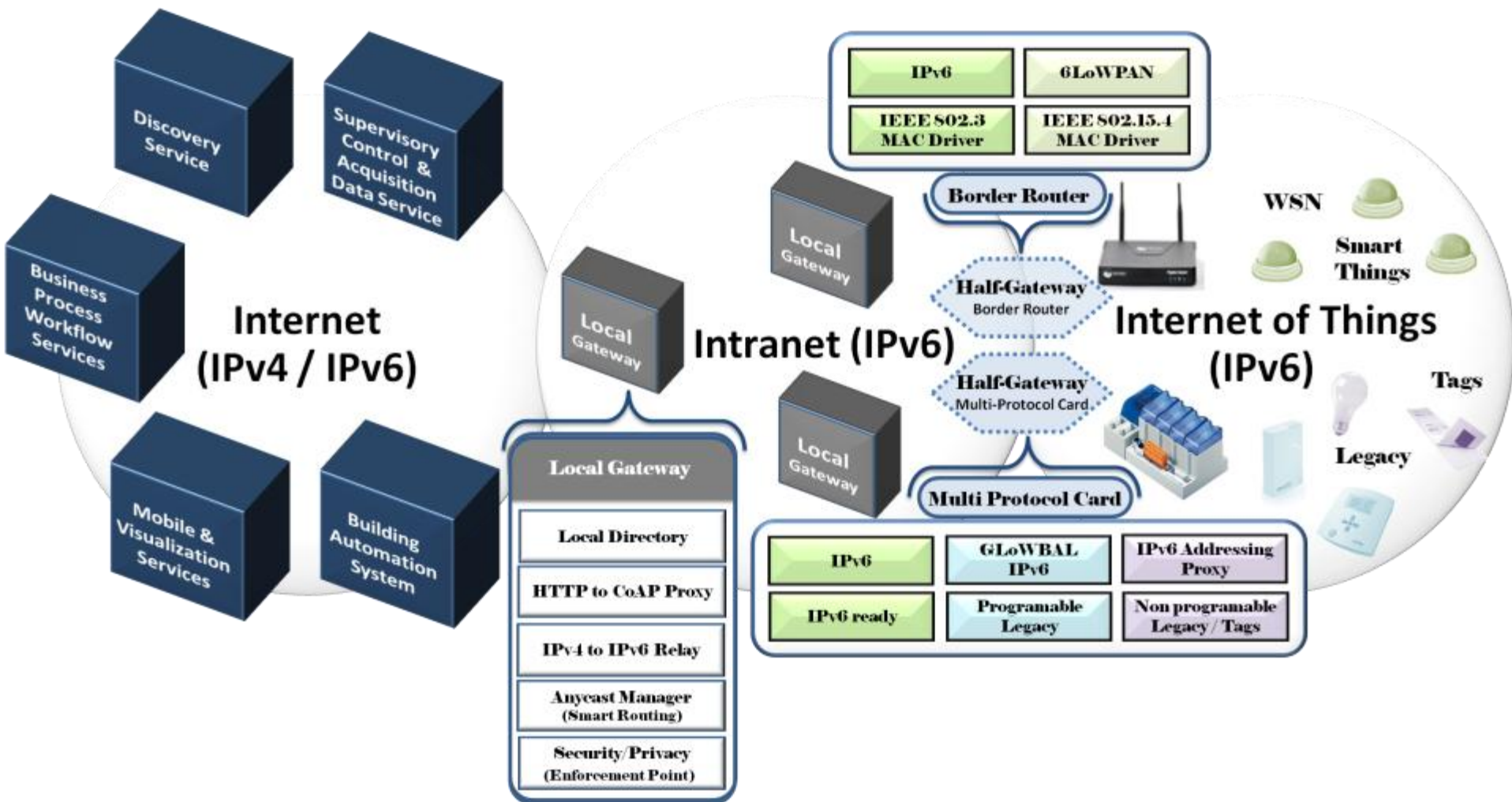
- It is an already existing and extended architecture, with available services/protocols for discovery, WebServices and security.

Additional reasons for IPv6 are:

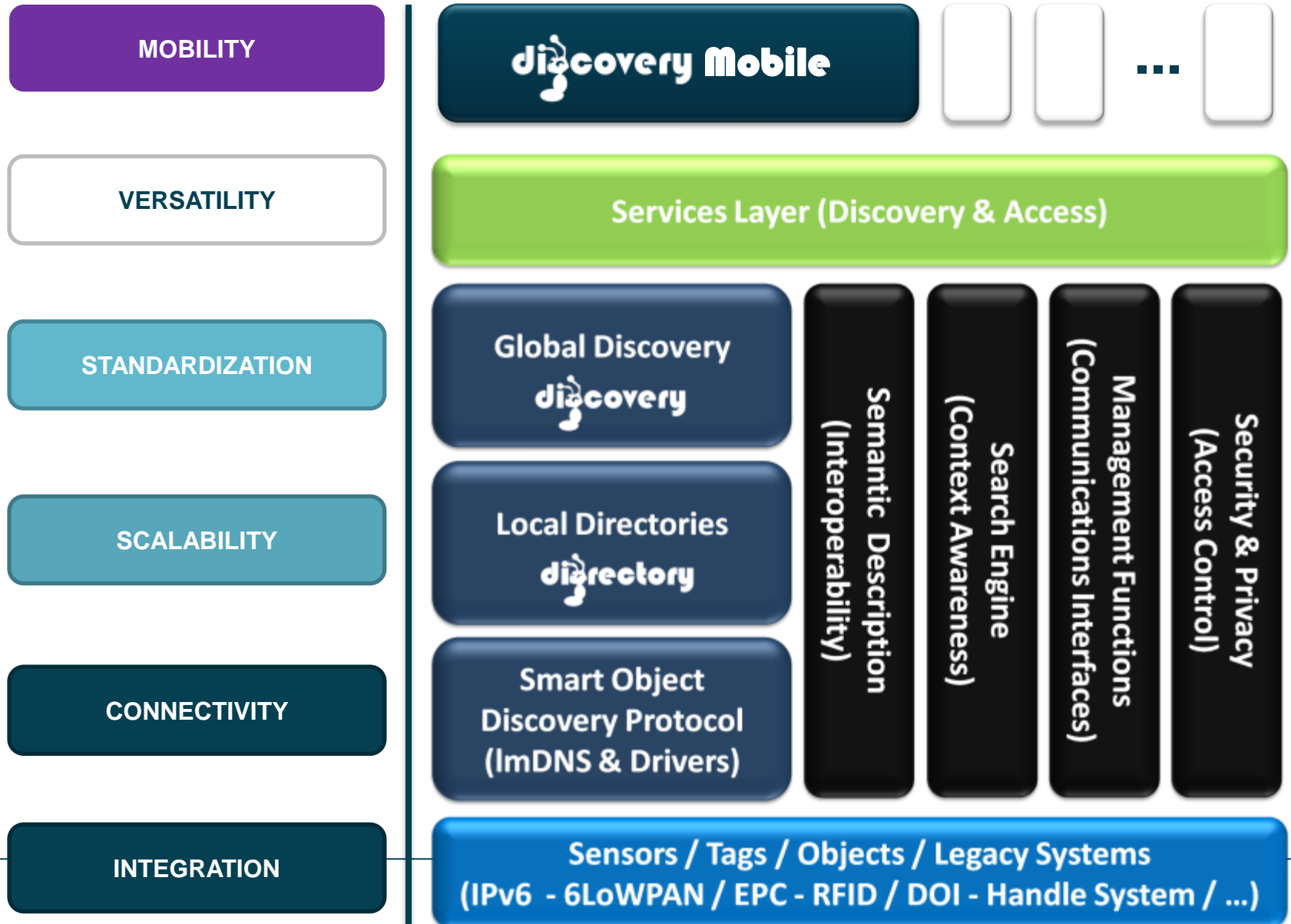
- **Mobile IP support**
- Auto configuration techniques
 - Security features of IPSec.
 - Anycast and multicast
- Network management facilities



Connectivity and Integration



Digcovery



Discovery

Home

Home

digrectory

Architecture

API

Help

light

IoTVIEWer Digcovery

File Edit

Digcovery Service Point List

light1
mota_lab.temp
MacBook.Pro.de.Sferrer._afpovertcp_tcp.local

Status: Device doesn't found.

World Position

Zoom: 13



discovery

Digcovery Mobile

Interacting through RFID/NFC

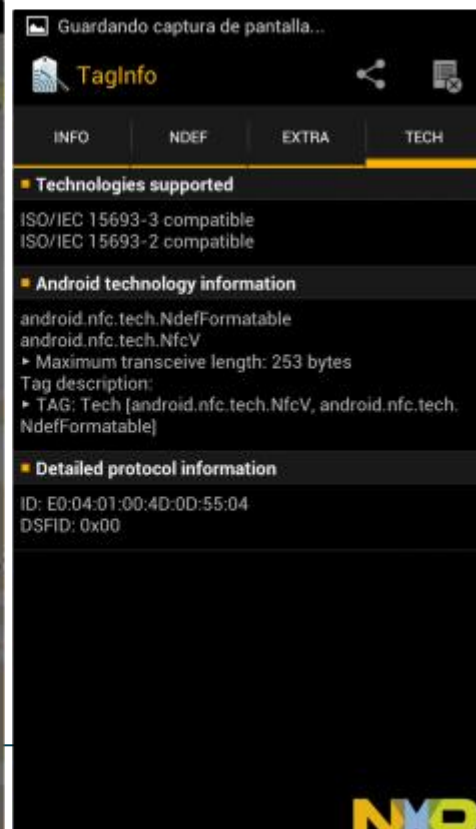
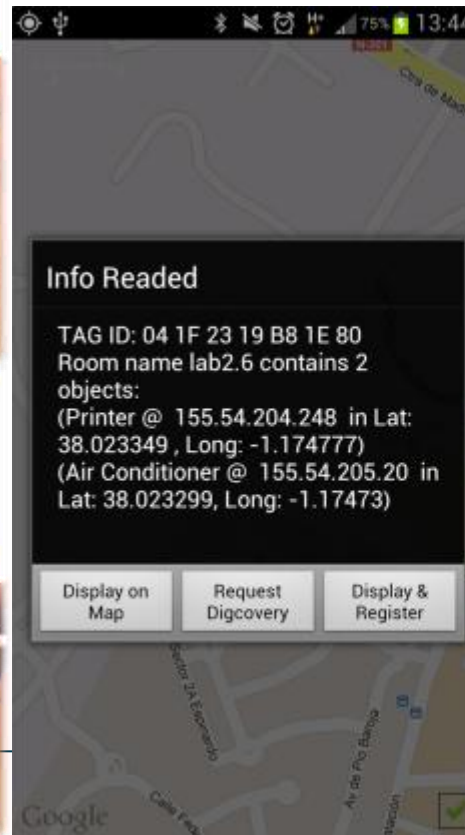
Tags from
Technical
Unit



Identification
(digcovery)



Tag Type
Information



Digcovery QR

Interacting through QR Codes

**Read QR
Code**



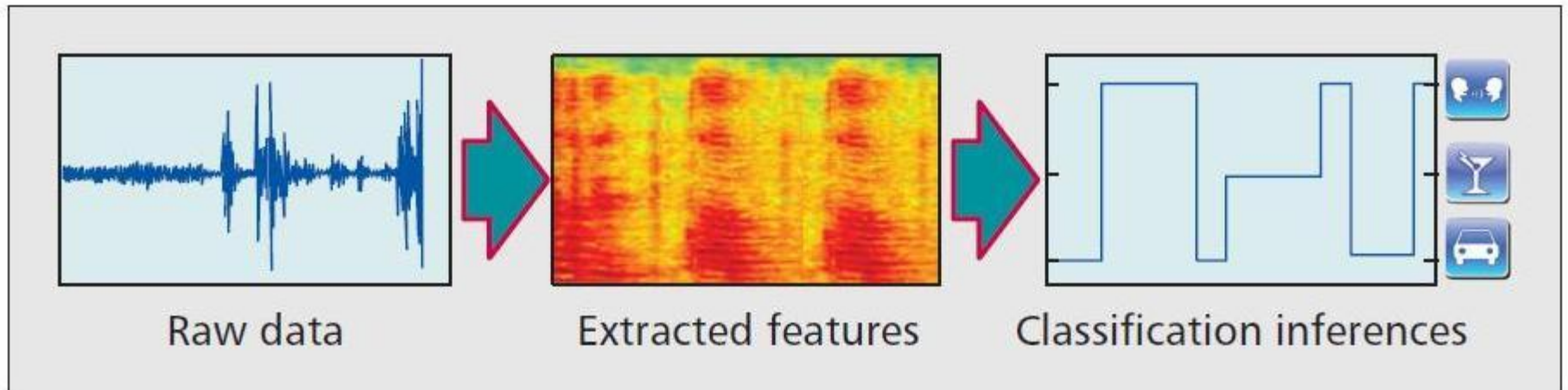
**Printer (ipp)
Services**



LEARN: INTERPRETING SENSOR DATA

Key challenges in interpreting sensor data:

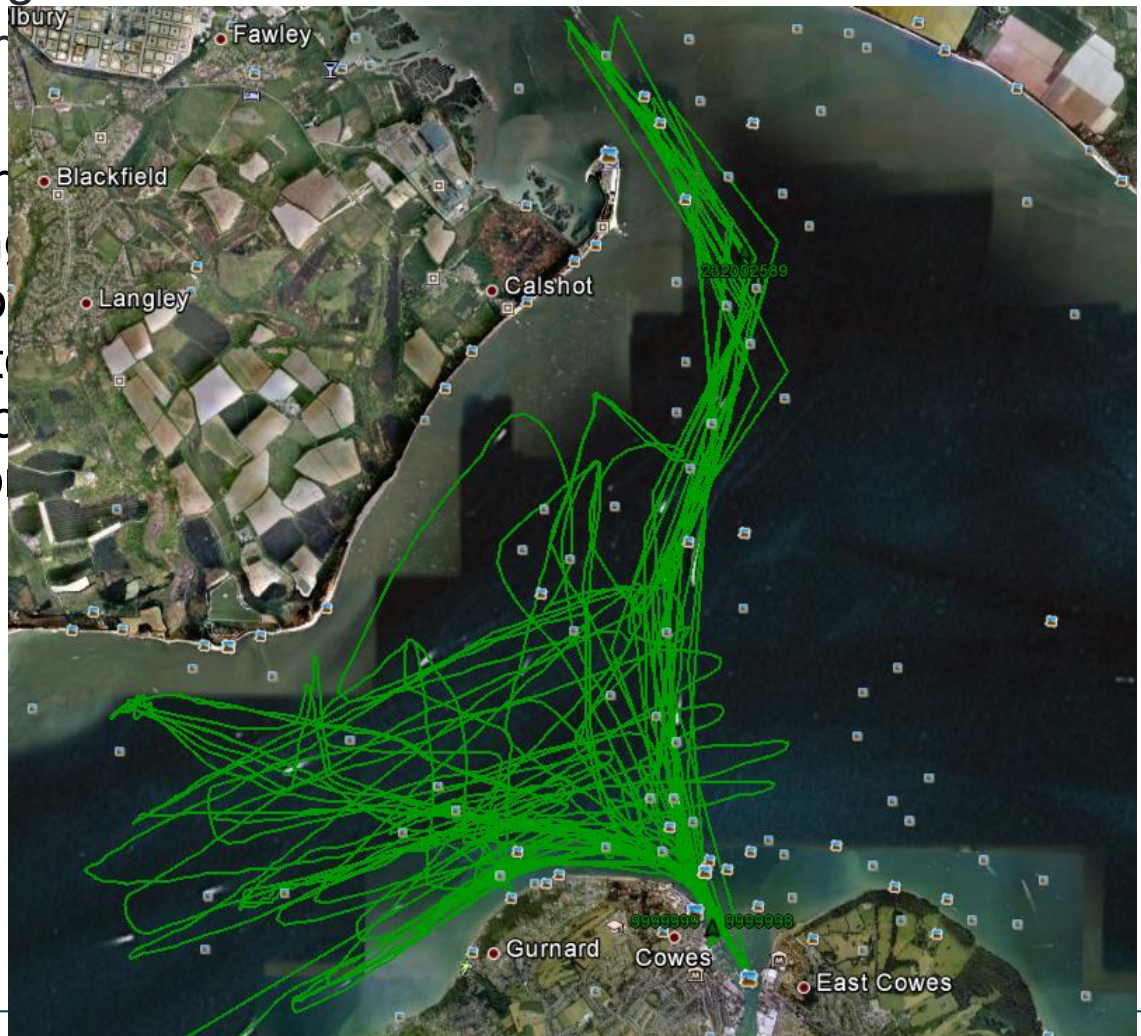
- *human behavior*
- *context modeling*



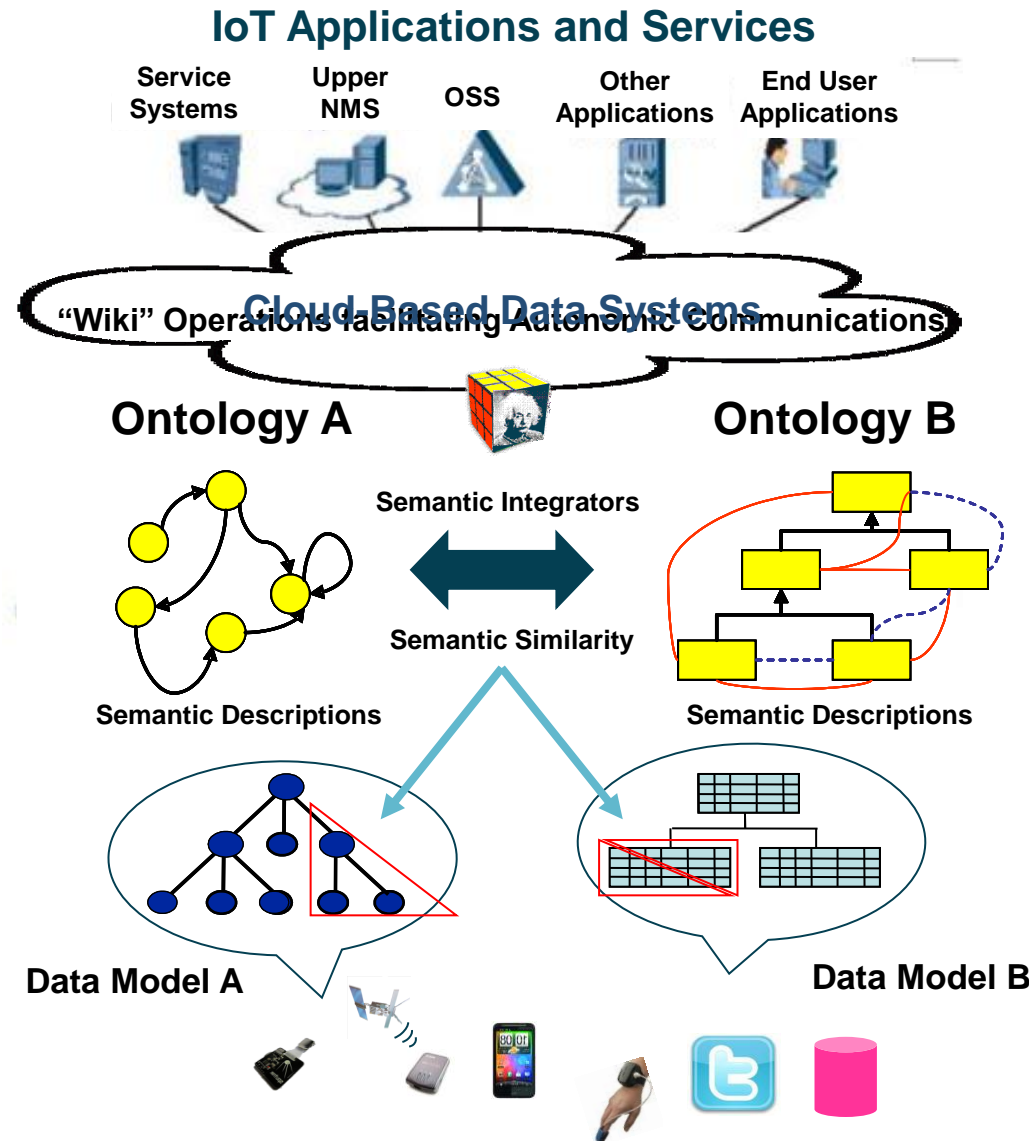
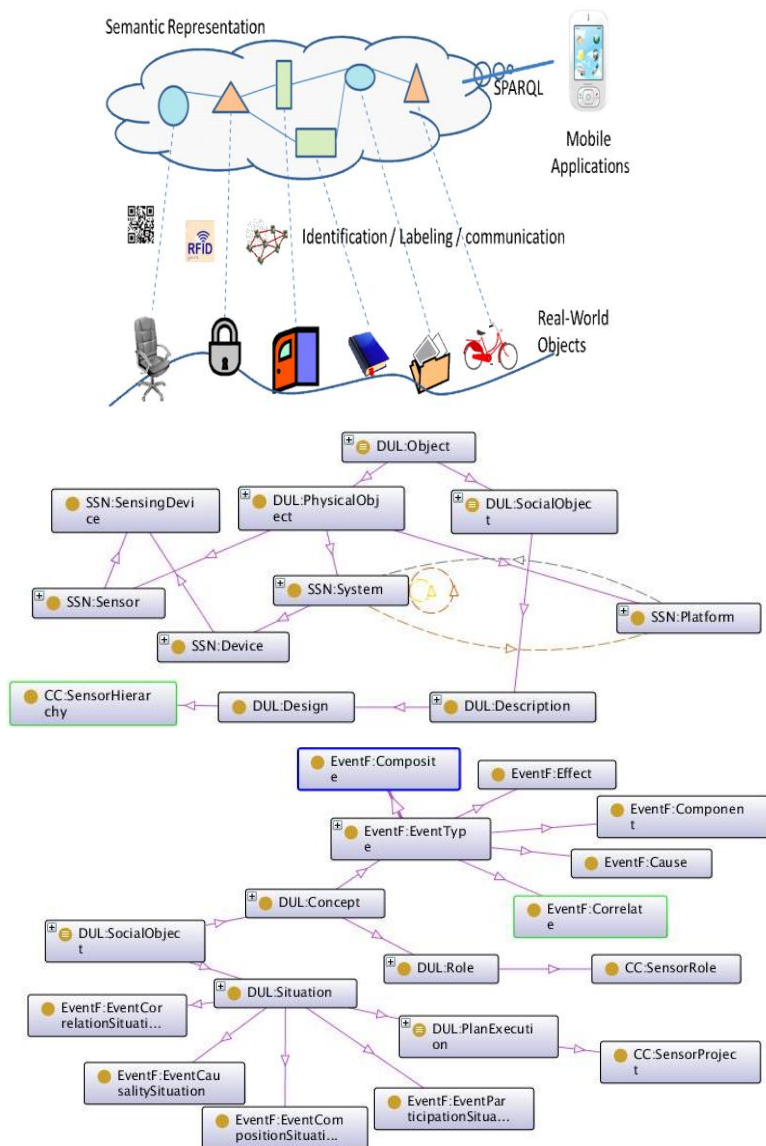
Detecting the meaningful changing points in a trajectory

<http://www.seabilla.eu>)

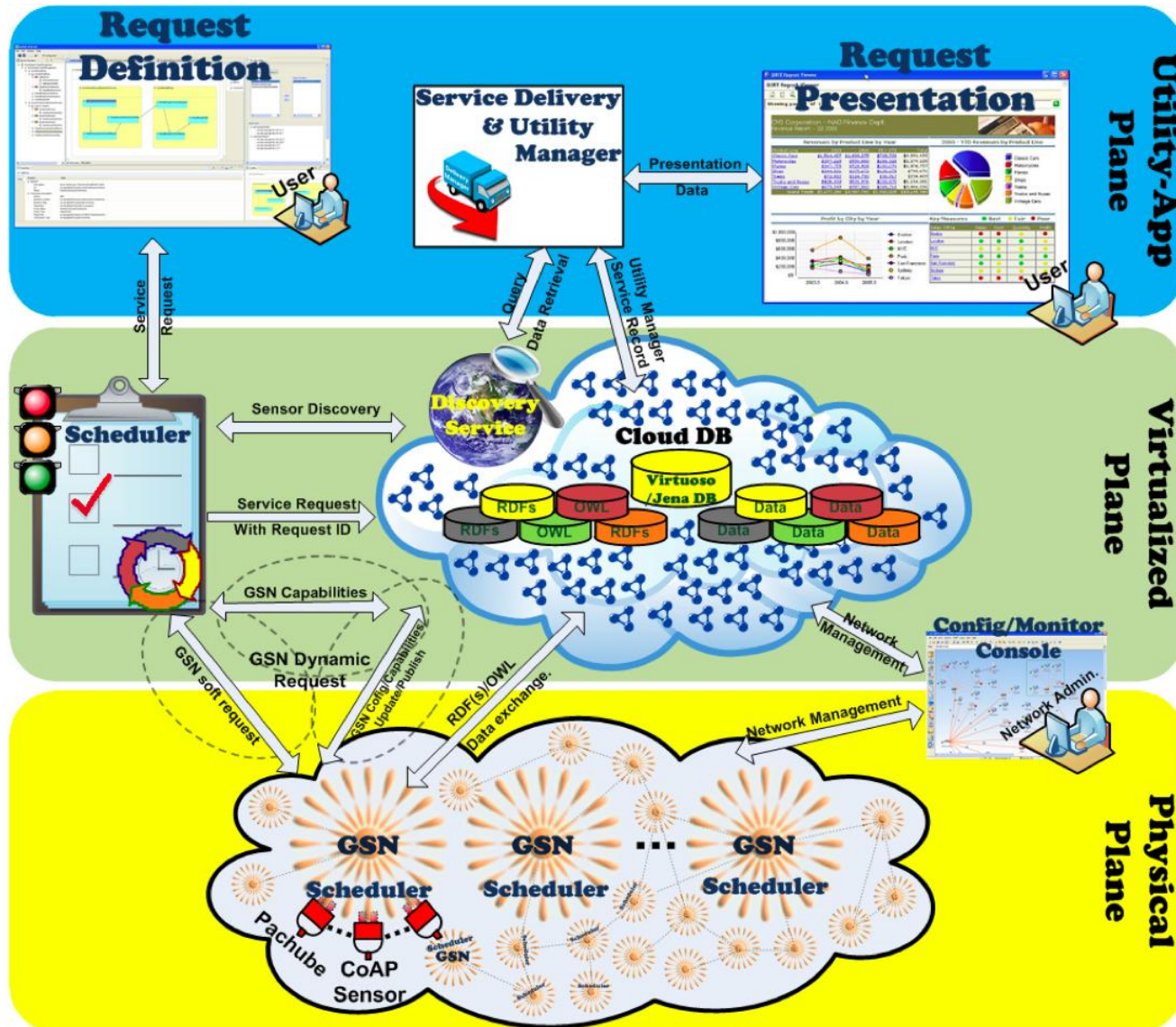
- to detect vessel's abnormal behaviour from their tracks.
- CEP (Complex Event Processing), clustering algorithms, Markov techniques to models to detect pattern of behaviours based on basic events



Extensions towards Interoperability



OpenIoT Design Principle

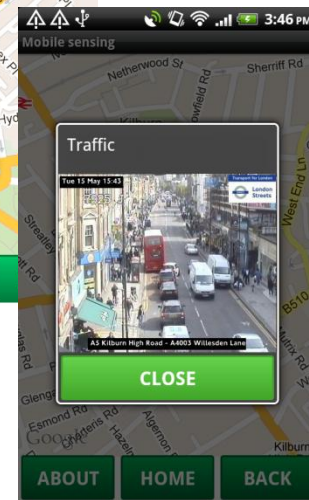
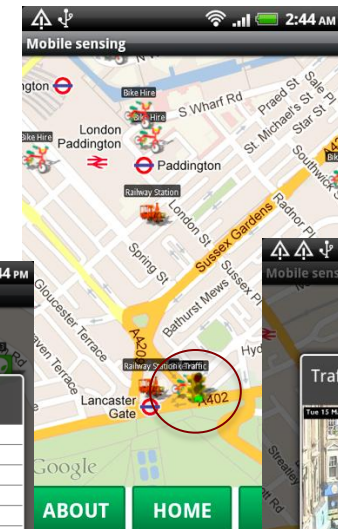
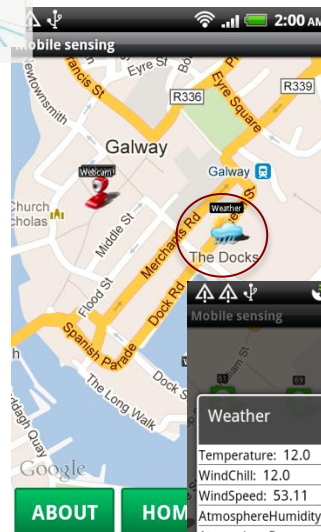
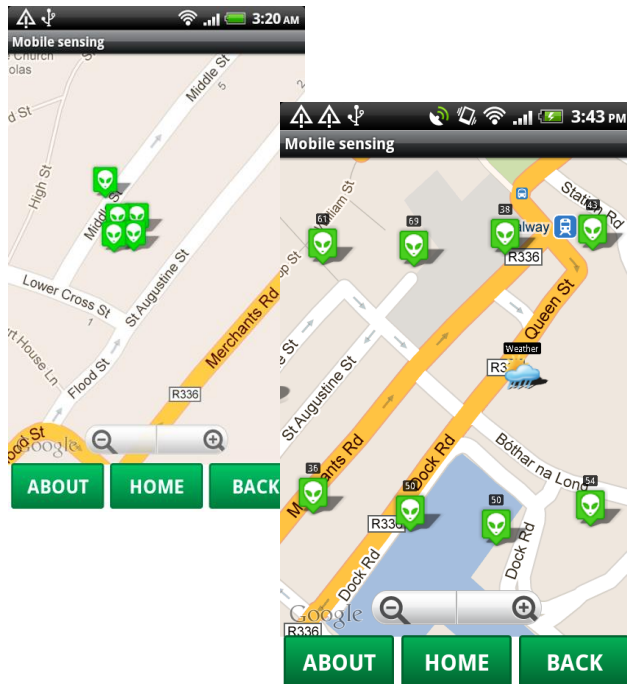


INFORM, SHARE, AND PERSUASION: CLOSING THE SENSING LOOP

- *Sharing*
 - *Personalized Sensing*
 - *Persuasion*
 - *Privacy*
-

Smart City Use Case – Global Sensors Network

Smart Crowds Monitoring



Clustering algorithm simplifying
visualization about big groups of people

Real-time data collected
from weather sensors

Real-time data collected
from traffic cams

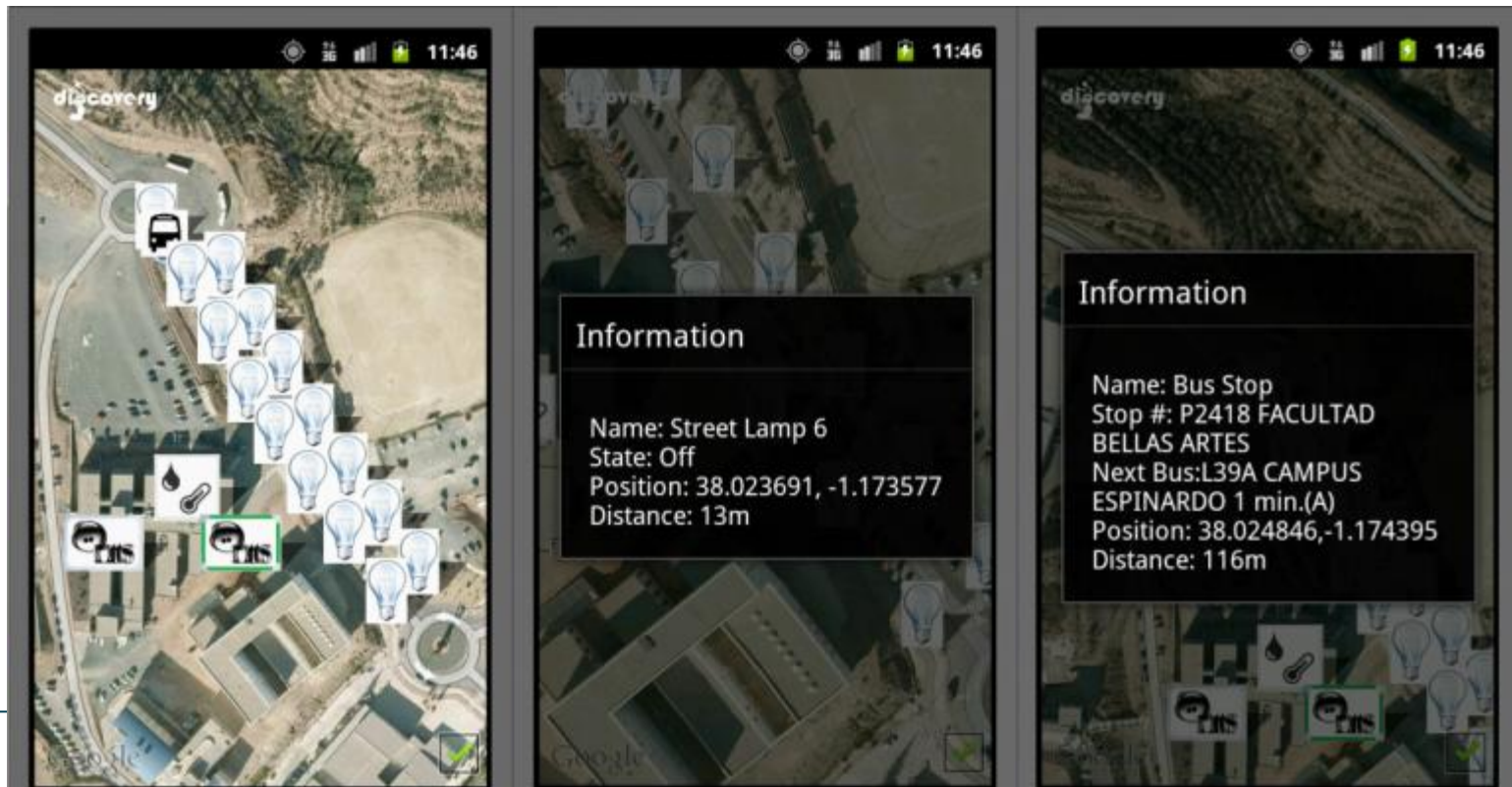
Digcovery Mobile

Interacting through WebServices

Map
Visualization

Street Lights

Bus Stop



Smart City: Main challenges

■ Smart cities

- **Extended communication** (Home, travels, WIFI, G3....) for users and city operators
- **Mobility (Public Transport and virtual collaboration)**
- **Transportation**
 - › Intelligence Transportation systems
 - › Inter modality – new added value services for users (attractively)

■ Environment

- Energy saving – CO2 reduction

■ Impact on systems (Physical and IT)

- **Exchange of data**
- **Open Architecture (platform)**
- **Interoperability**
- Extended supervision capabilities
- Complexity management



Applications

Monitoring and Automation



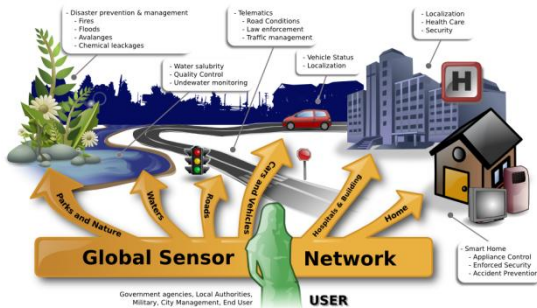
Energy Efficiency

Predictive maintenance



Industrial Automation

Smart Cities



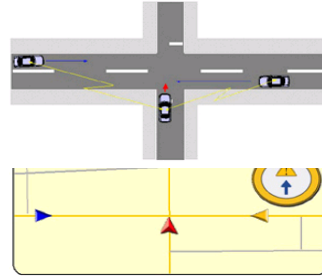
Healthcare



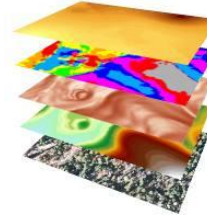
Defense



Asset tracking



Car 2 Car



Research & Discovery

Agriculture



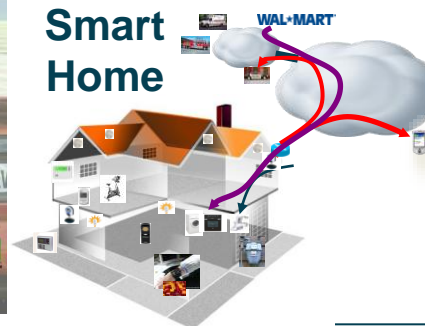
Intelligent Building



Smart Grid



Smart Home

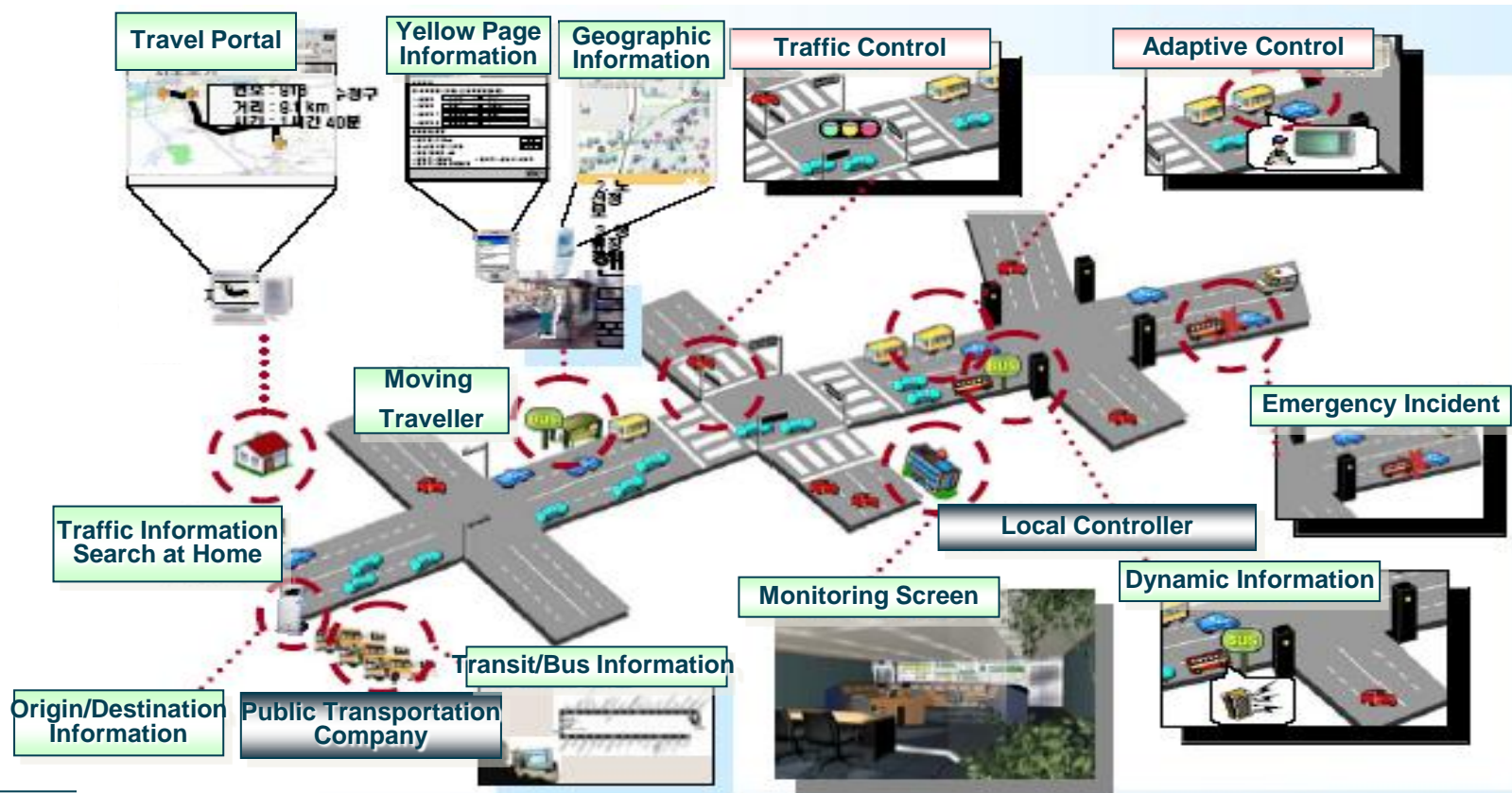


City Target Services : ITS

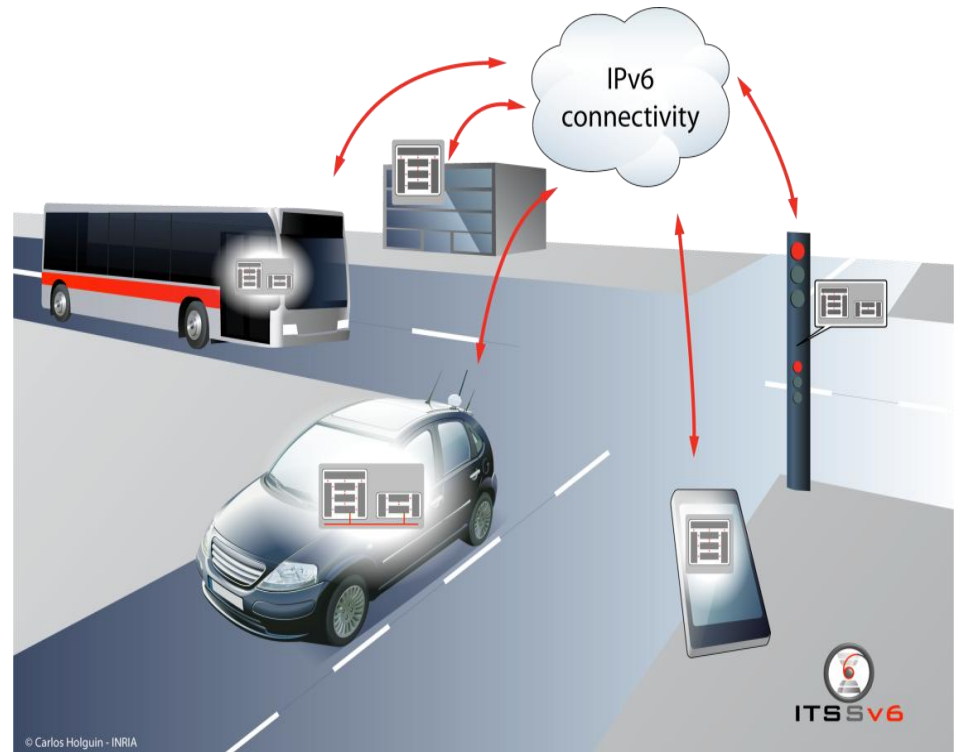
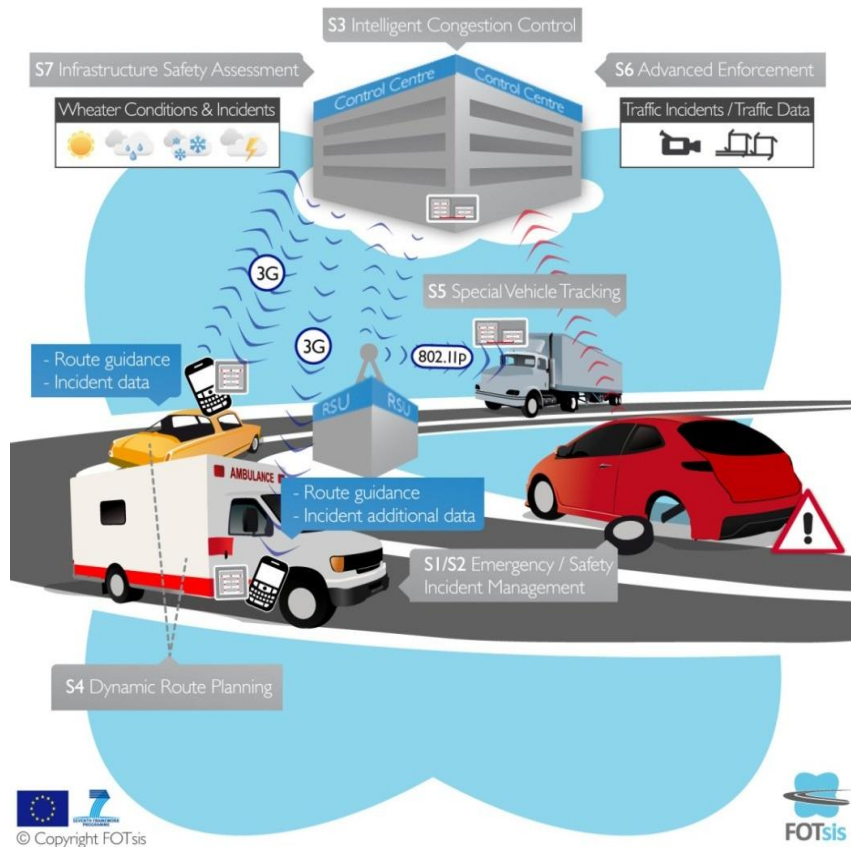
ITS

- To efficiently provide services for solving various traffic problems using ubiquitous technologies in the road

such as Real-time traffic information system, Traffic Management System, Electronic Toll Collection System, etc.



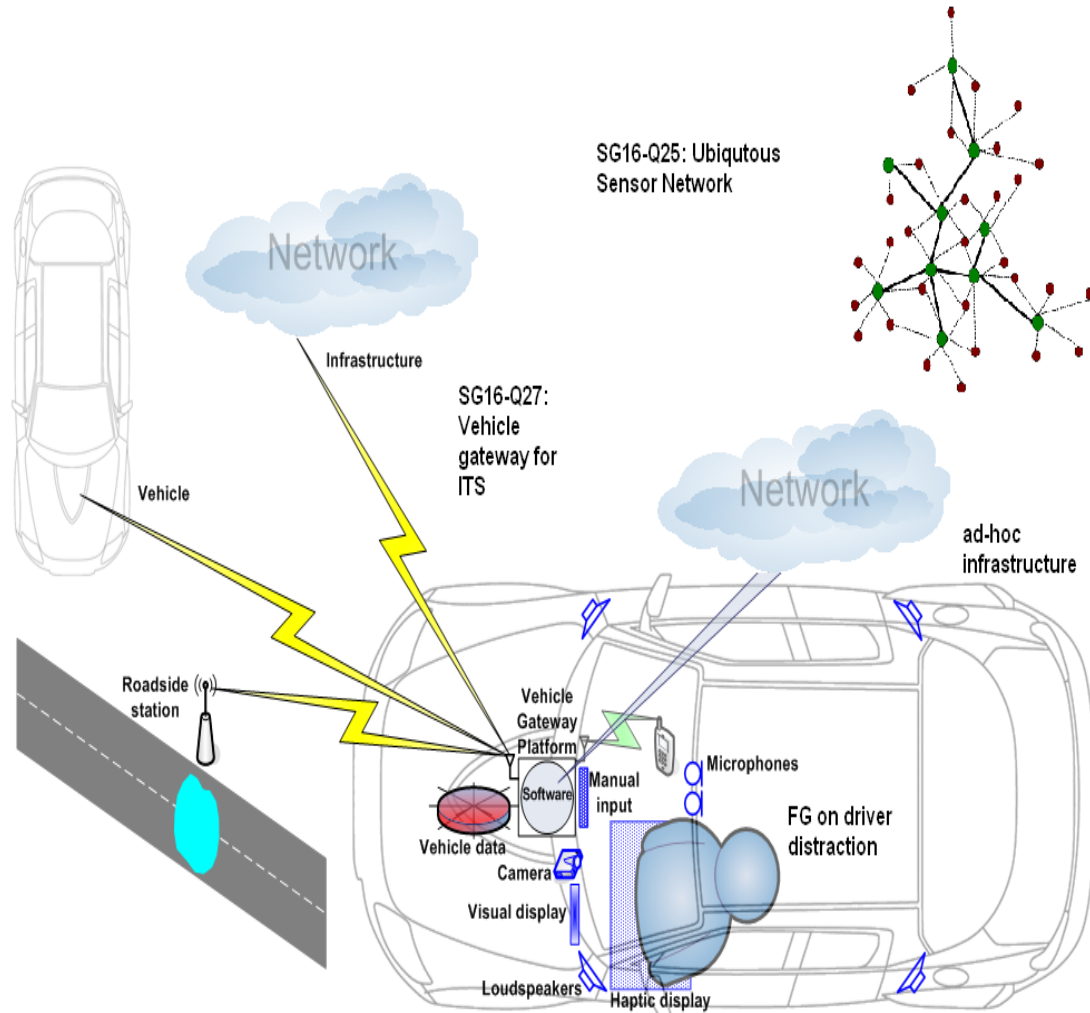
Sensors and ITS



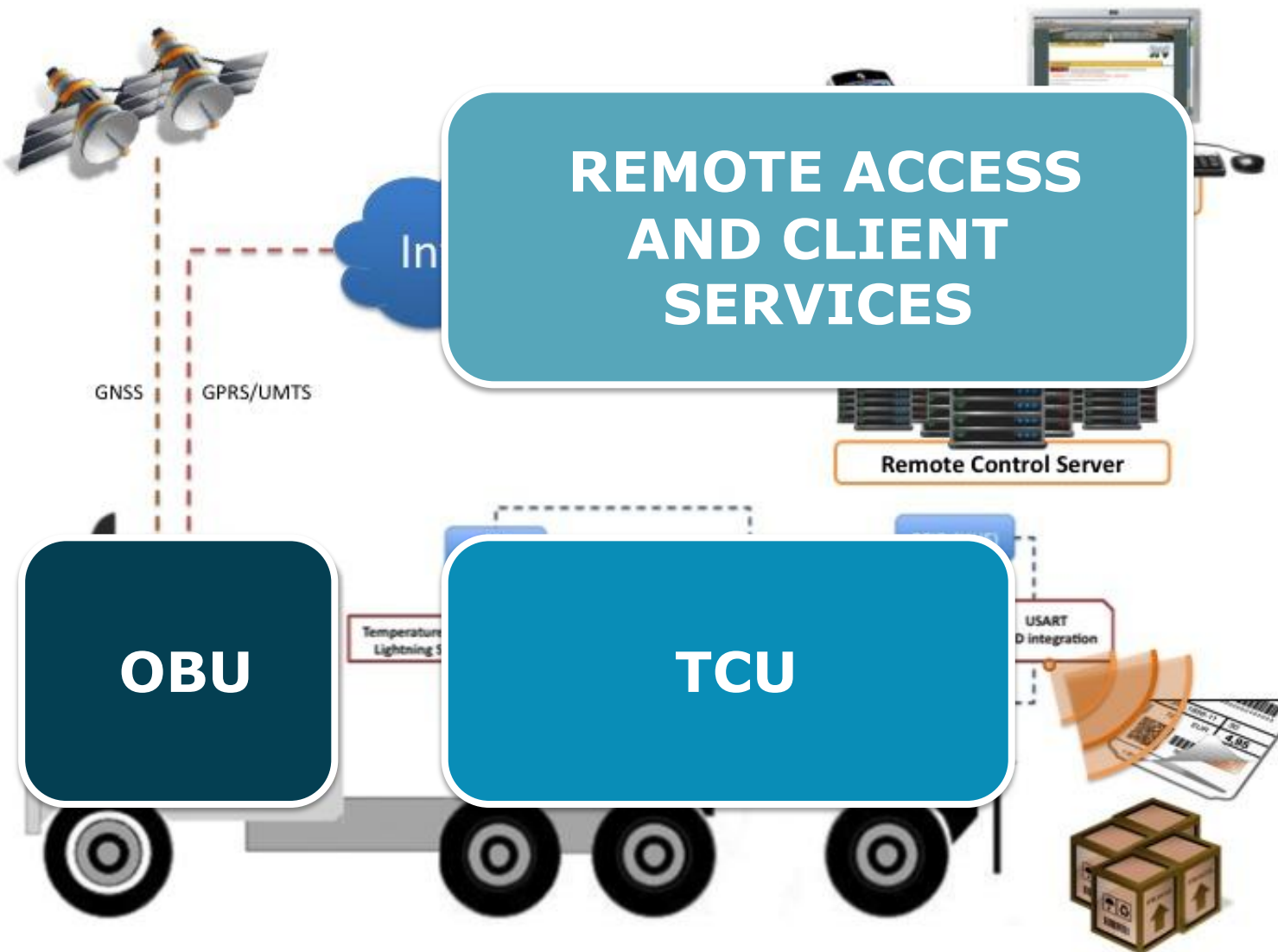
- Fully networked cars and roads exchange information w/ roadside equipment (V2I) and other cars (V2V);

Sensors and ITS

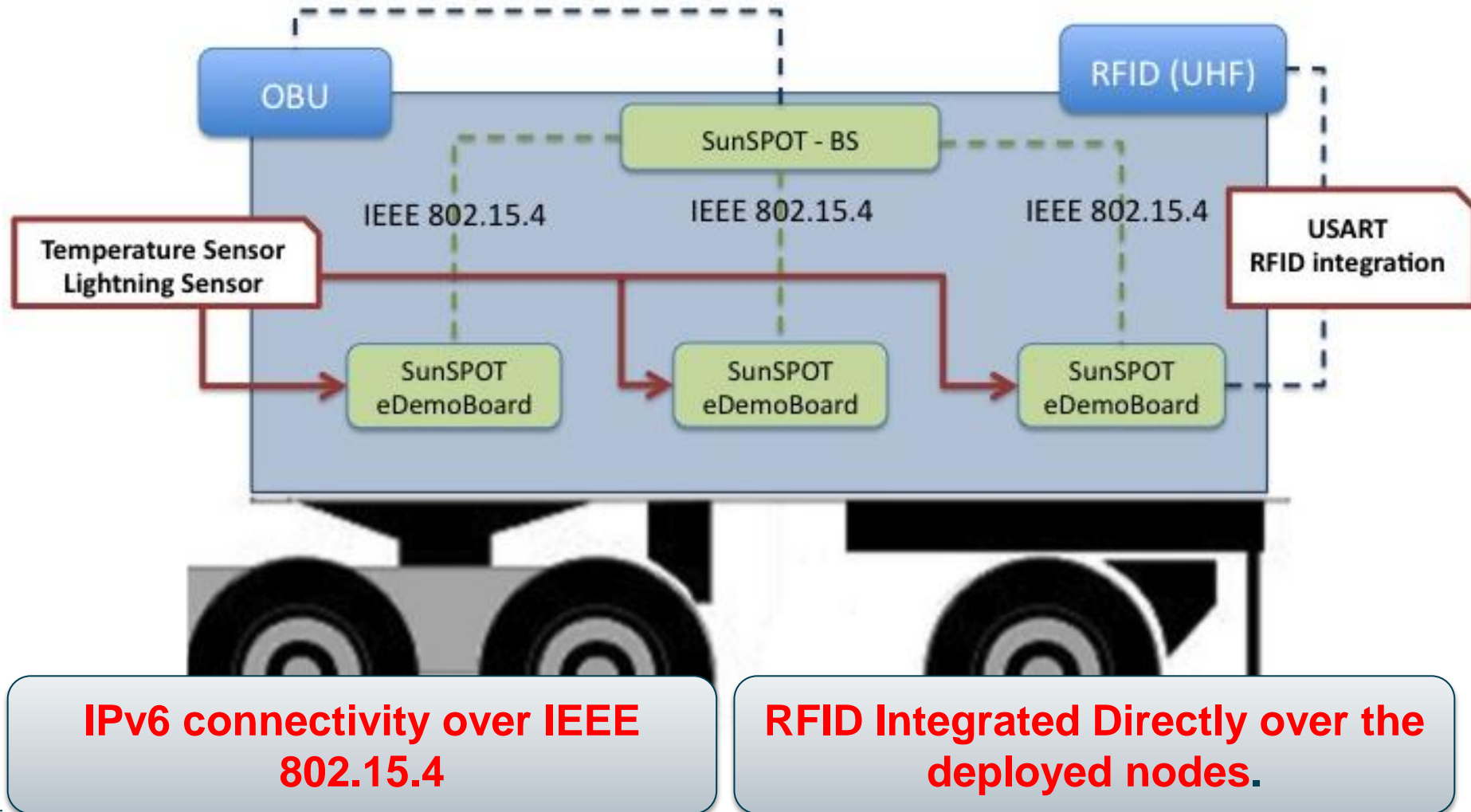
- IPv6 based sensor is part of the IoT scenario and with highly impact on ITS
- Sensor can be at roadside or within the car network
- Sensor are needed to be treated as first order object



Applicability to goods tracking



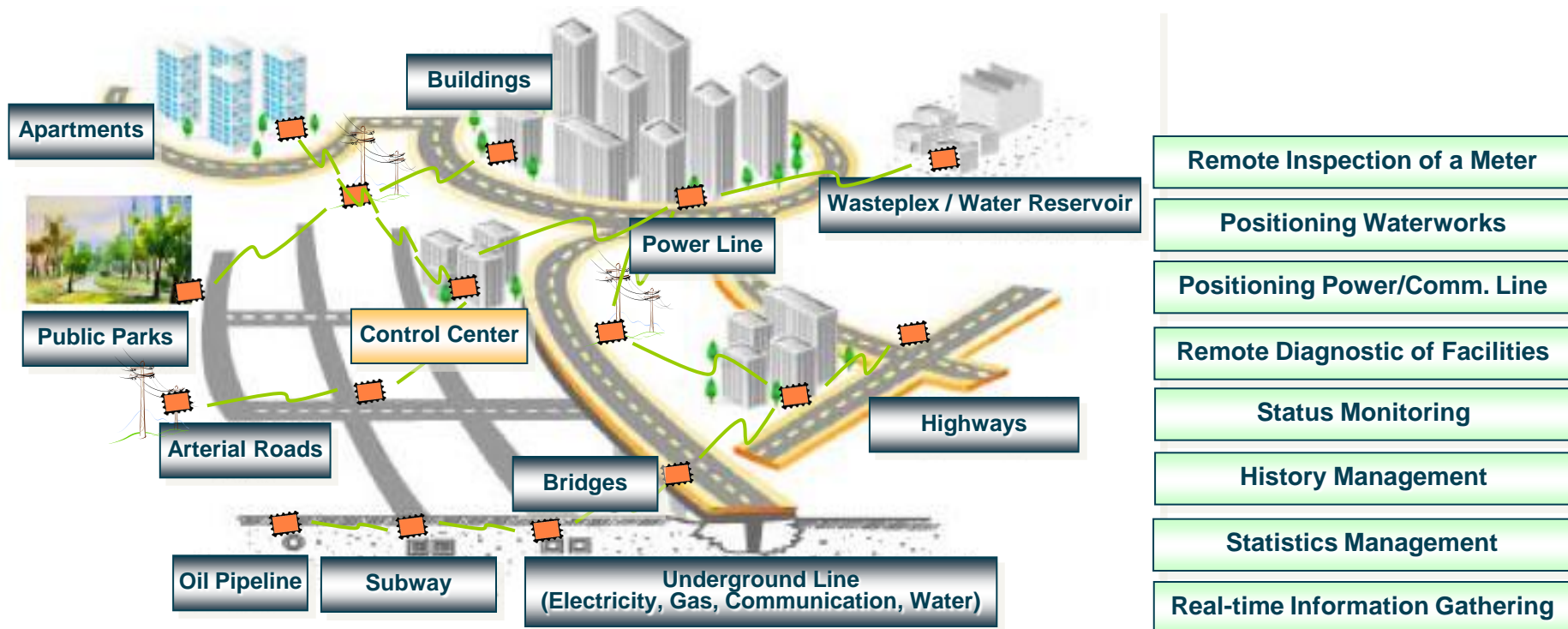
Sensors in the Trailers



City Target Services: FMS

FMS

- Ubiquitous Facility Monitoring information system: to efficiently use the SOC facility and building, the subsidiary facilities (the street lights, and a park) including the road within a u-City, the bridge, a harbors, etc.
- Ubiquitous-based FMS: Building GIS and carrying out the real time monitoring, maintenance and management

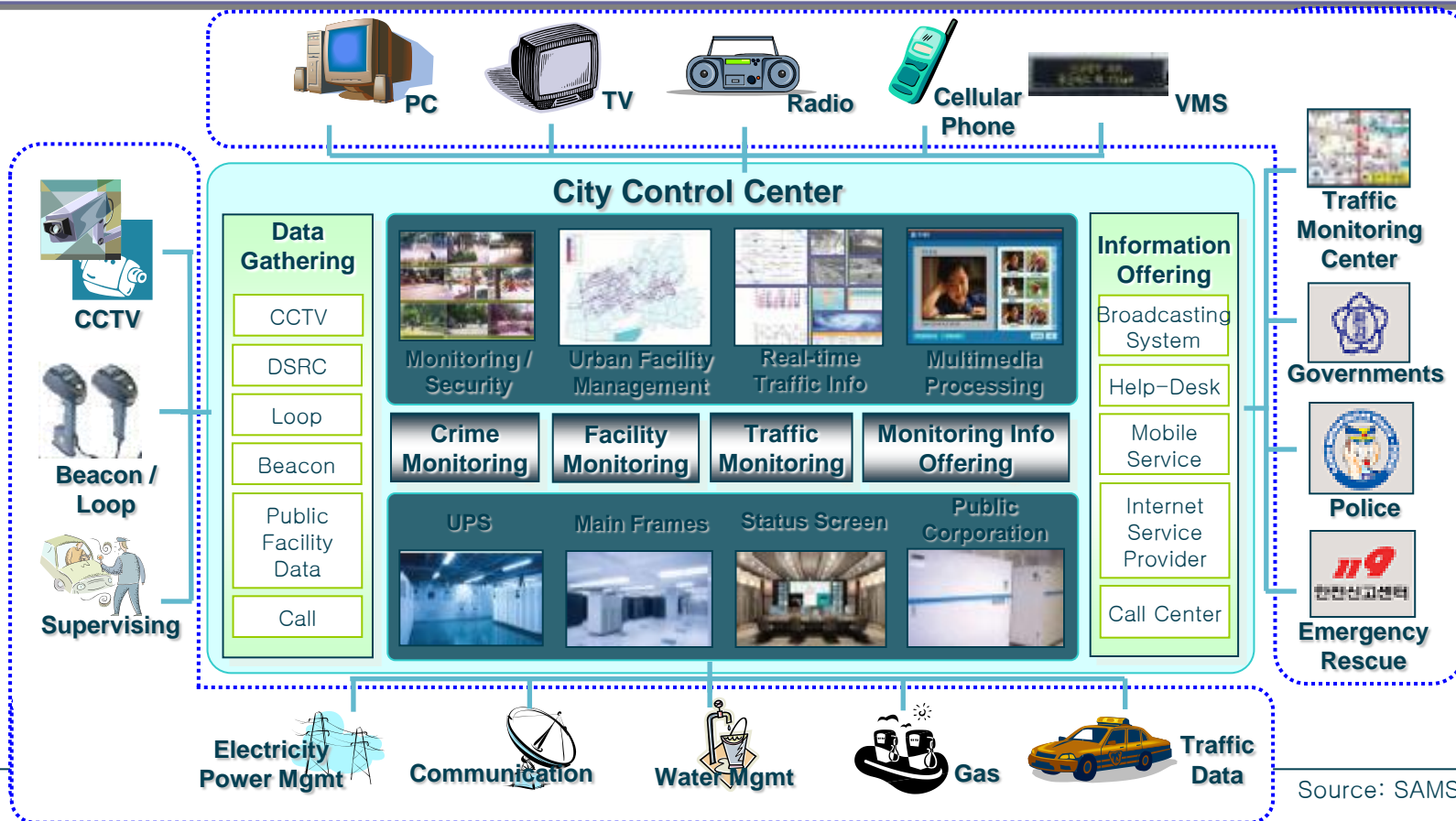


*FMS: Facility Management System

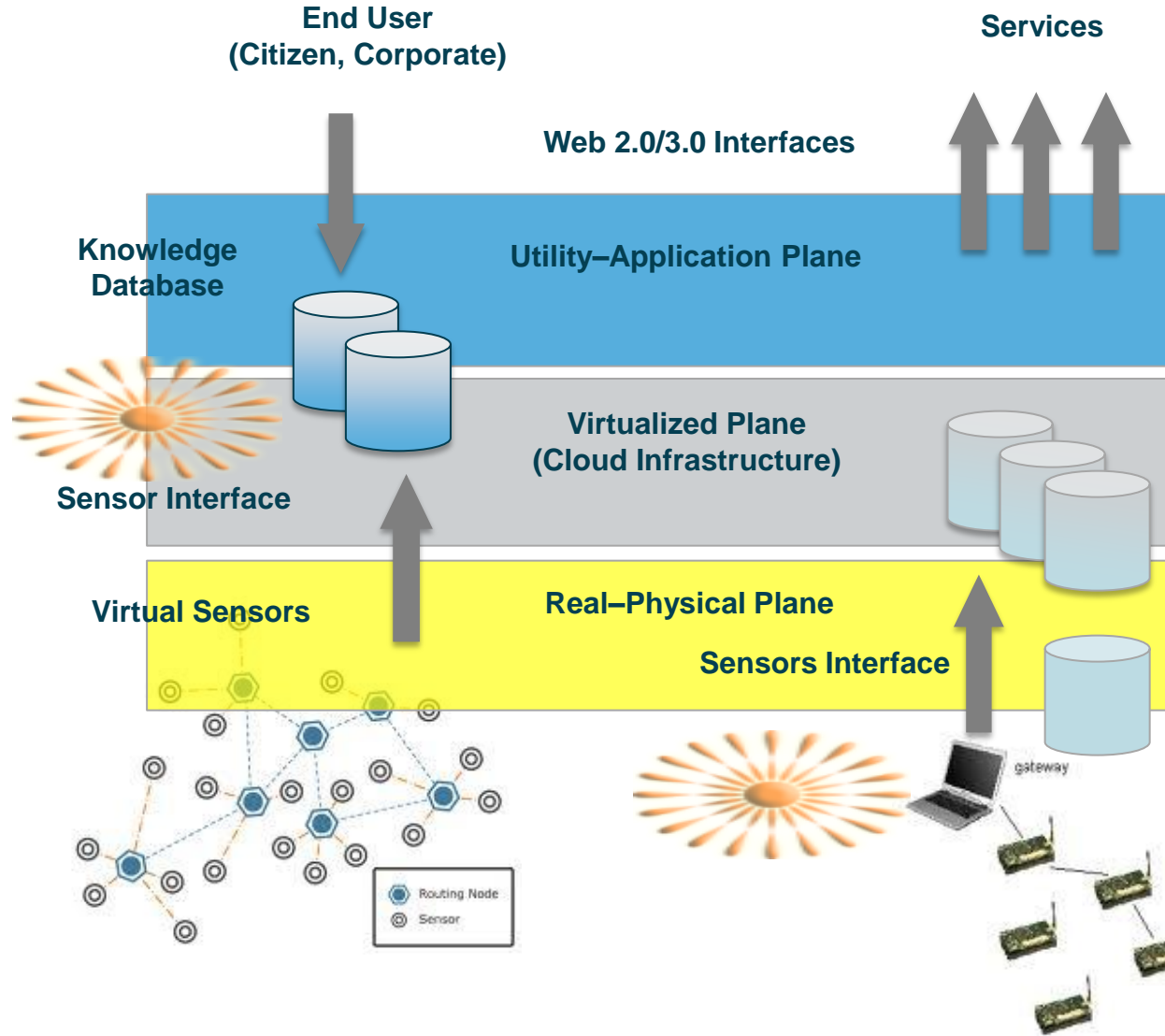
City Target Services: City Control

City Control Service

- Collecting city management information from communication systems, road networks and other facilities, and analyzing the information
- Operating and managing all related events systematically in a city
- Providing real-time information for the management of a city



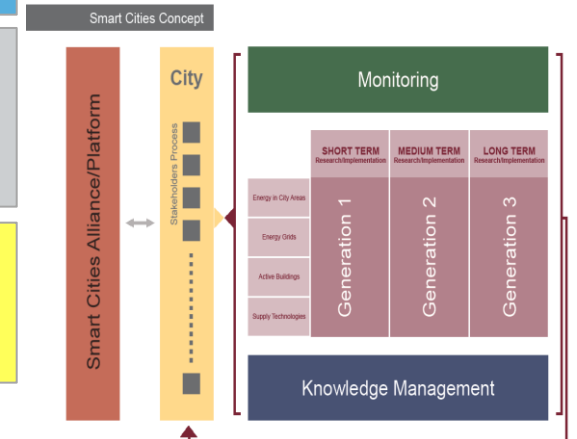
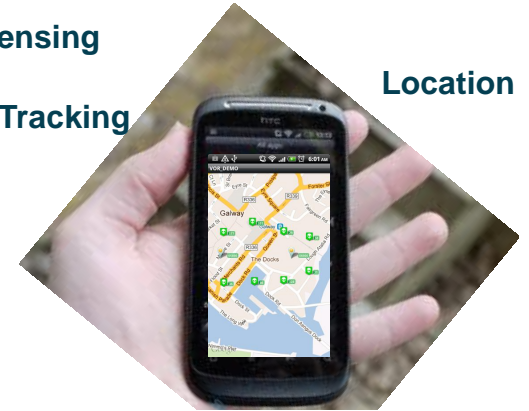
Smart Management



Sensing

Tracking

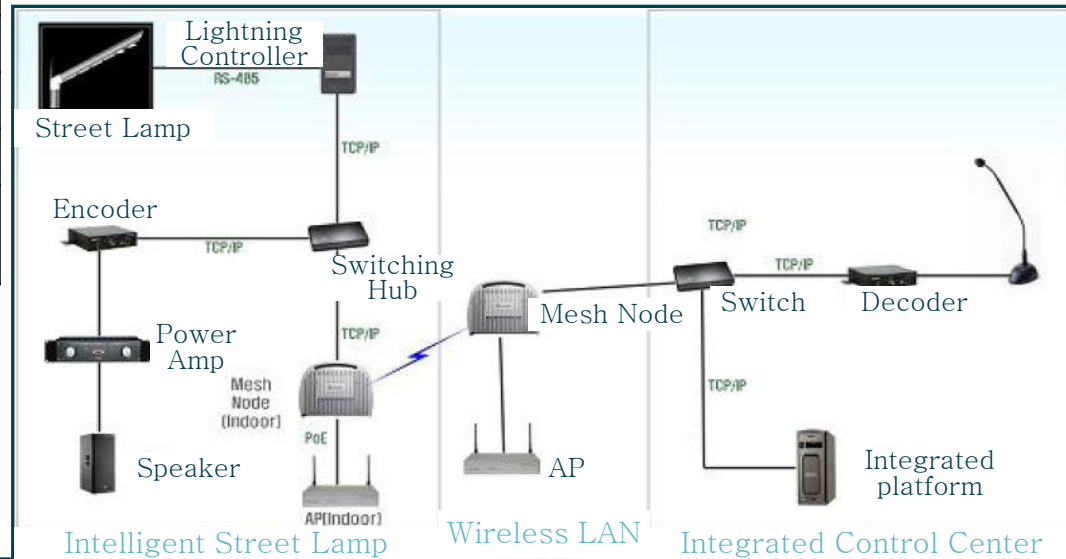
Location



Sample Case : City Construction Infrastructure

❑ Intelligent street lamp (Seoul, u-Street lamp of Cheonggye stream)

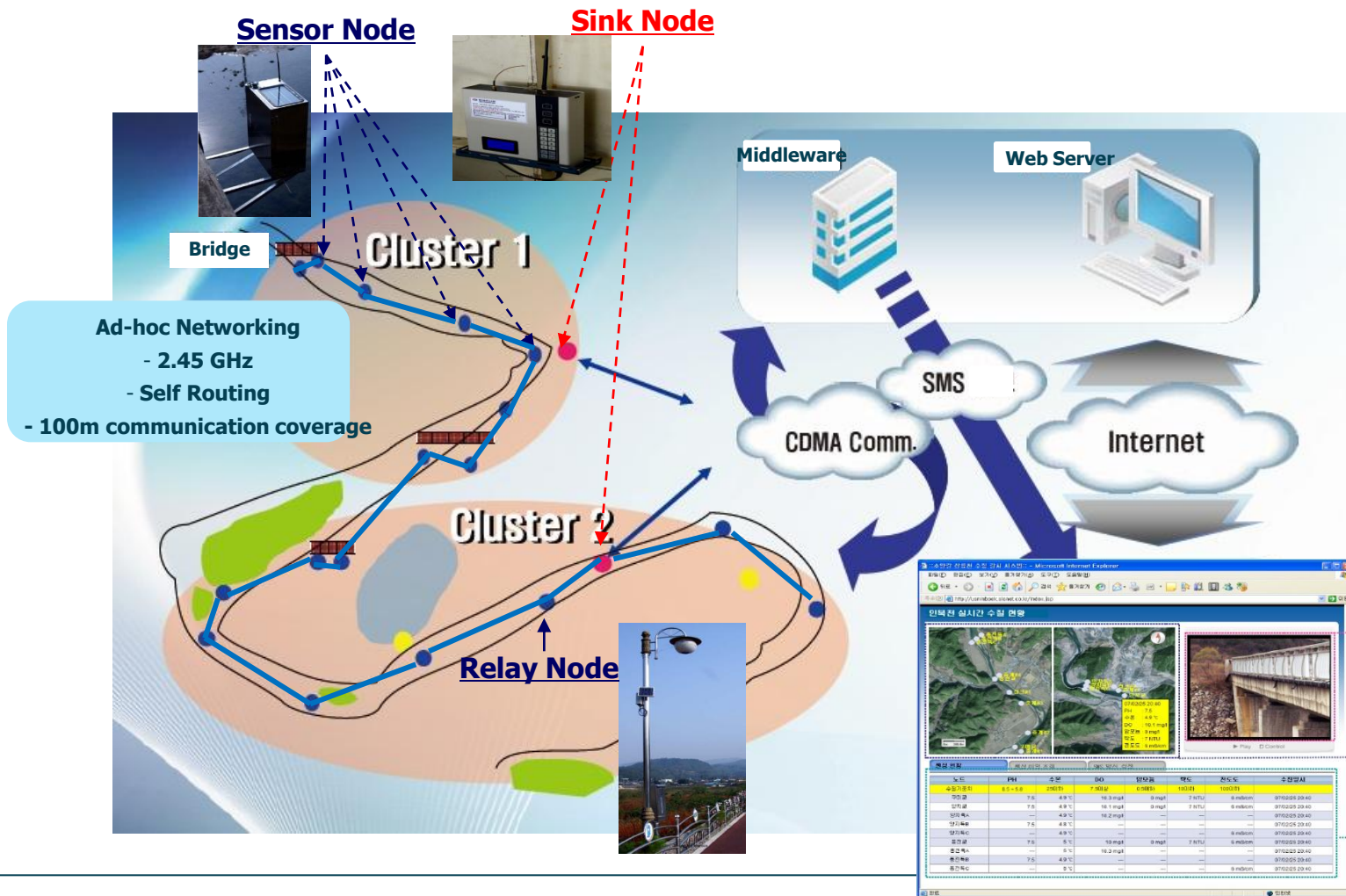
Names of goods	Specification
Intelligent Street Lamp	242× 7000× 194
Pedestrian Lamp	280× 154, Metal halide lamps 150W
Event Lamp	270× 186.5× 112, LED 132W
Mood Lamp	270× 186.5× 112, LED 132W
Lightning Controller	240× 160× 80
Encoder	200× 155× 50, MPEG-4
Power Amp	180× 300× 70, 100W
Speaker	180× 300× 70, 100W
Switching Hub	178× 30.2× 108, 10/100 Base-T, 8Port



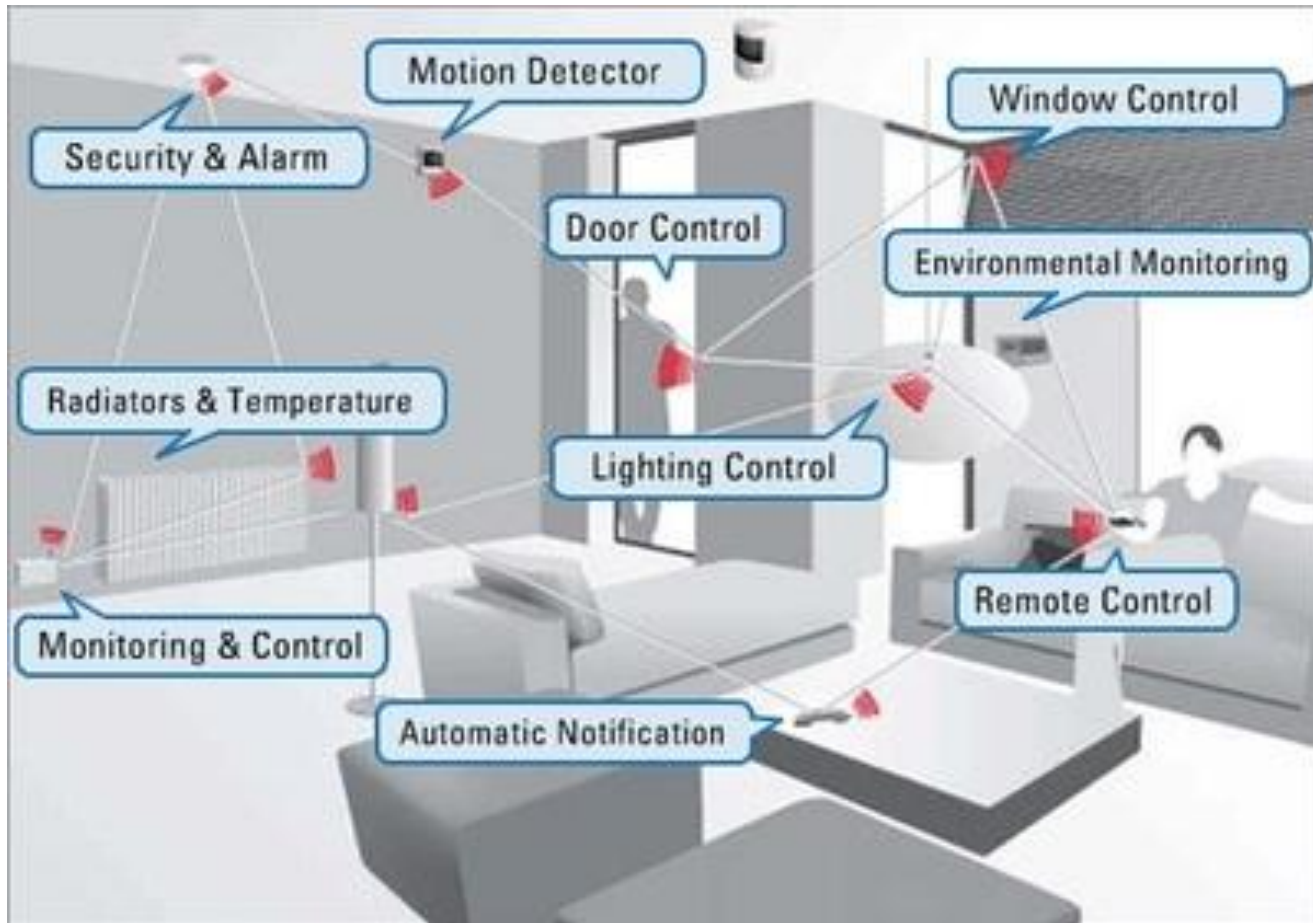
Source: Seoul City

Sample Case : City Sensor Networks

Monitoring water quality



Smart Homes



<http://www.orble.com/the-smart-home-how-building-management-systems-integrate-technology-to-increase-energy-efficiency/>

Smart Buildings

Domosec Architecture Smart – Human Interface

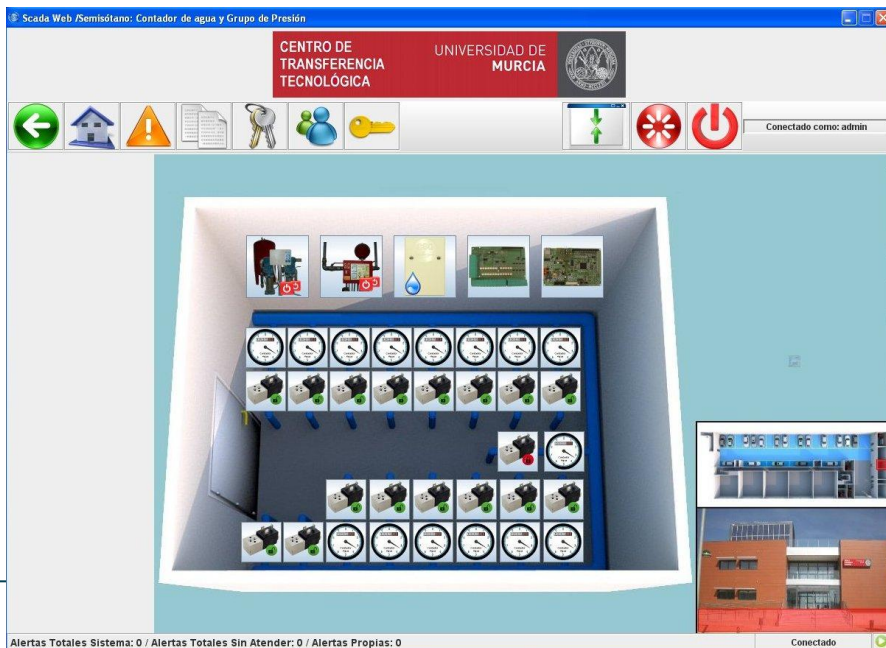
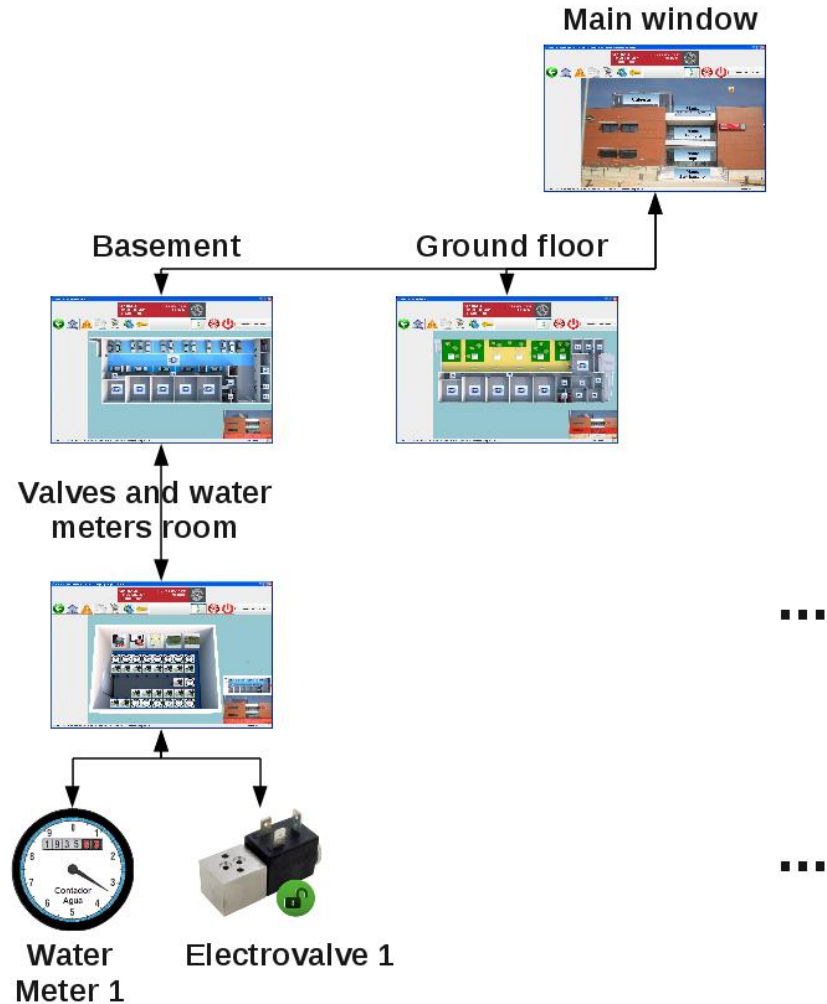
- SCADA web can be operated from any computer with a web server and JVM.



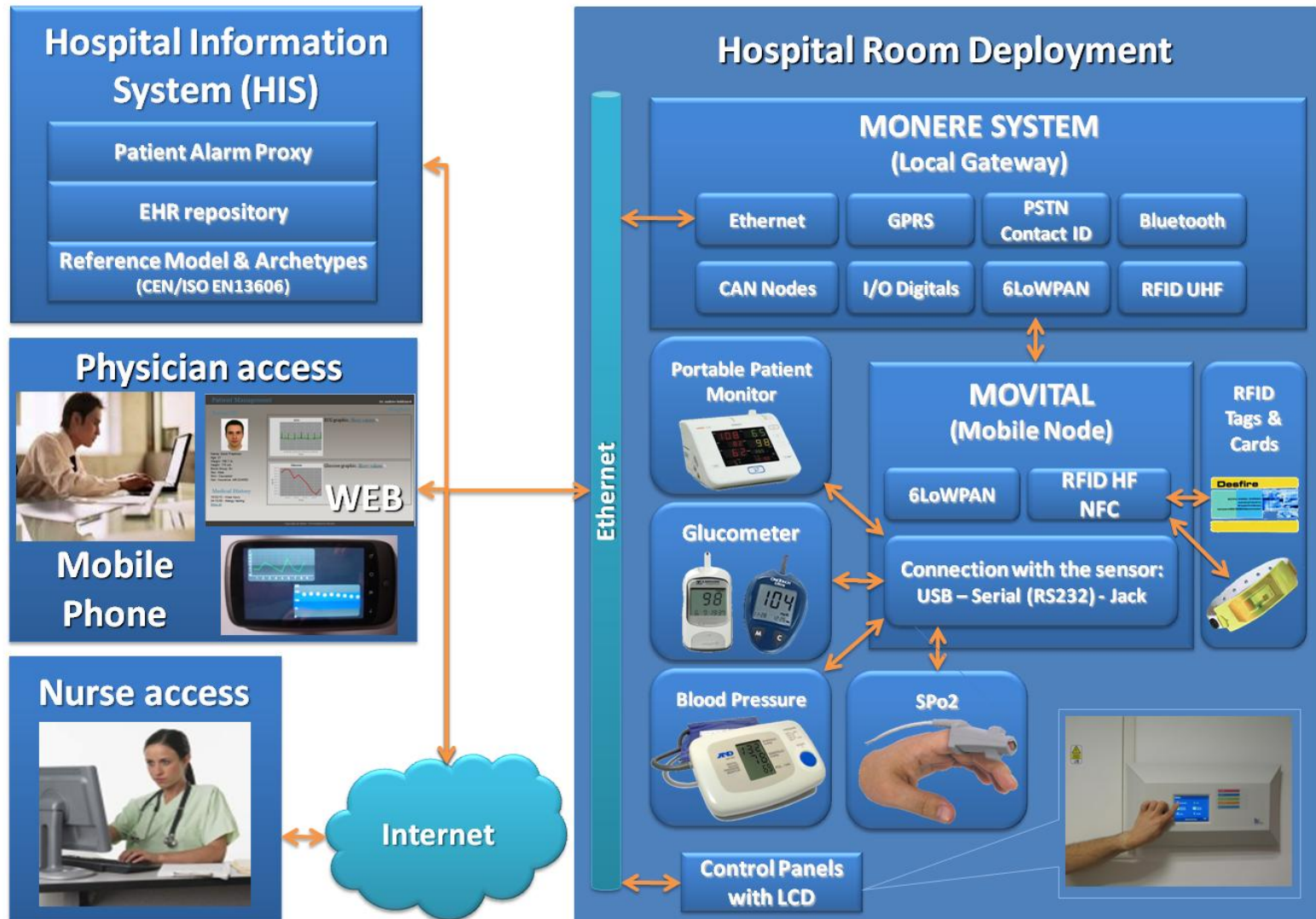
Smart Buildings

Domosec Architecture – Human Interface

■ Visual and Layered design



eHealth: Internet of Things platform



A new world of data



Drawing made by
primary class
children for the
Paradiso contest
“the Internet of the
future seen by the
children of today”

Conclusion

- IoT are becoming a first class-object of the Internet
- Their integration in the real-world of users has a relevant potential for new applications and services
 - SmartCities as one of the key area as an umbrella for citizen services like Mobility, Transport. Etc
 - Smartphones as a sensor platform
- The availability of these sources of new data brings new opportunities to exploit it and define user centric services
- Still several challenges:
 - Security and Privacy
 - Discovery and naming
 - Heterogeneous integration of legacy systems

References

■ General

- IoT Comic Book: http://www.alexandra.dk/uk/services/Publications/Documents/IOT_Comic_Book.pdf
- IERC documents: <http://www.internet-of-things-research.eu/documents.htm>
- IoT Council: <http://www.theinternetofthings.eu/>
- IoT platforms: <http://postscapes.com/internet-of-things-platforms>
- <http://senseable.mit.edu/>

■ Videos

- Internet of Things
- <http://www.youtube.com/watch?v=I5Rba7c6RwQ>
- <http://www.youtube.com/playlist?list=PLD4B1B7AB8011CFB7> (EU)
- Vint Cerf <http://www.youtube.com/watch?v=ZYAJaOVuyxl>
- Smart buildings
- <http://www.youtube.com/watch?v=gCuPx9shWT0&feature=related>
- Smart Cities
- <https://www.youtube.com/watch?v=ncV2mrveIIIM>
- <http://www.youtube.com/watch?v=DnylNyyZvkg>